

# Activity Report 2014

# **Project-Team SPECFUN**

Symbolic Special Functions : Fast and Certified

RESEARCH CENTER Saclay - Île-de-France

THEME Algorithmics, Computer Algebra and Cryptology

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# **Project-Team SPECFUN**

**Keywords:** Computational Complexity, Computer Algebra, Experimental Mathematics, Interactive Theorem Proving, Special Functions, Type Theory

Creation of the Team: 2012 November 01, updated into Project-Team: 2014 July 01.

# 1. Members

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# 2. Overall Objectives

# 2.1. Scientific challenges, expected impact

The general orientation of our team is described by the short name given to it: *Special Functions*, that is, particular mathematical functions that have established names due to their importance in mathematical analysis, physics, and other application domains. Indeed, we ambition to study special functions with the computer, by combined means of computer algebra and formal methods.

Computer-algebra systems have been advertised for decades as software for "doing mathematics by computer" [70]. For instance, computer-algebra libraries can uniformly generate a corpus of mathematical properties about special functions, so as to display them on an interactive website. This possibility was recently shown by the computer-algebra component of the team [25]. Such an automated generation significantly increases the reliability of the mathematical corpus, in comparison to the content of existing static authoritative handbooks. The importance of the validity of these contents can be measured by the very wide audience that such handbooks have had, to the point that a book like [20] remains one of the most cited mathematical publications ever and has motivated the 10-year-long project of writing its successor [22]. However, can the mathematics produced "by computer" be considered as *true* mathematics? More specifically, whereas it is nowadays well established that the computer helps in discovering and observing new mathematical phenomenons, can the mathematical statements produced with the aid of the computer and the mathematical results computed by it be accepted as valid mathematics, that is, as having the status of mathematical proofs? Beyond the reported weaknesses or controversial design choices of mainstream computer-algebra systems, the issue is more of an epistemological nature. It will not find its solution even in the advent of the ultimate computer-algebra system: the social process of peer-reviewing just falls short of evaluating the results produced by computers, as reported by Th. Hales [49] after the publication of his proof of the Kepler Conjecture about sphere packing.

A natural answer to this deadlock is to move to an alternative kind of mathematical software and to use a proof assistant to check the correctness of the desired properties or formulas. The recent success of large-scale formalization projects, like the Four-Color Theorem of graph theory [44], the above-mentioned Kepler Conjecture [49], and, very recently, the Odd Order Theorem of group theory <sup>1</sup>, have increased the understanding of the appropriate software-engineering methods for this peculiar kind of programming. For computer algebra, this legitimates a move to proof assistants now.

The Dynamic Dictionary of Mathematical Functions <sup>2</sup> (DDMF) [25] is an online computer-generated handbook of mathematical functions that ambitions to serve as a reference for a broad range of applications. This software was developed by the computer-algebra component of the team as a project <sup>3</sup> of the MSR–INRIA Joint Centre. It bases on a library for the computer-algebra system Maple, Algolib <sup>4</sup>, whose development started 20 years ago in ÉPI Algorithms <sup>5</sup>. As suggested by the constant questioning of certainty by new potential users, DDMF deserves a formal guarantee of correctness of its content, on a level that proof assistants can provide. Fortunately, the maturity of special-functions algorithms in Algolib makes DDMF a stepping stone for such a formalization: it provides a well-understood and unified algorithmic treatment, without which a formal certification would simply be unreachable.

The formal-proofs component of the team emanates from another project of the MSR–INRIA Joint Centre, namely the Mathematical Components project (MathComp) <sup>6</sup>. Since 2006, the MathComp group has endeavoured to develop computer-checked libraries of formalized mathematics, using the Coq proof assistant [66]. The methodological aim of the project was to understand the design methods leading to successful large-scale formalizations. The work culminated in 2012 with the completion of a formal proof of the Odd Order Theorem, resulting in the largest corpus of algebraic theories ever machine-checked with a proof assistant and a whole methodology to effectively combine these components in order to tackle complex formalizations. In particular, these libraries provide a good number of the many algebraic objects needed to reason about special functions and their properties, like rational numbers, iterated sums, polynomials, and a rich hierarchy of algebraic structures.

The present team takes benefit from these recent advances to explore the formal certification of the results collected in DDMF. The aim of this project is to concentrate the formalization effort on this delimited area, building on DDMF and the Algolib library, as well as on the Coq system [66] and on the libraries developed by the MathComp project.

<sup>&</sup>lt;sup>1</sup>http://www.msr-inria.inria.fr/news/the-formalization-of-the-odd-order-theorem-has-been-completed-the-20-septembre-2012/

<sup>&</sup>lt;sup>2</sup>http://ddmf.msr-inria.inria.fr/1.9.1/ddmf

<sup>&</sup>lt;sup>3</sup>http://www.msr-inria.inria.fr/projects/dynamic-dictionary-of-mathematical-functions/

<sup>&</sup>lt;sup>4</sup>http://algo.inria.fr/libraries/

<sup>&</sup>lt;sup>5</sup>http://algo.inria.fr/

<sup>&</sup>lt;sup>6</sup>http://www.msr-inria.fr/projects/mathematical-components/

#### 2.1.1. Use computer algebra but convince users beyond reasonable doubt

The following few opinions on computer algebra are, we believe, typical of computer-algebra users' doubts and difficulties when using computer-algebra systems:

- Fredrik Johansson, expert in the multi-precision numerical evaluation of special functions and in fast computer-algebra algorithms, writes on his blog [55]: "Mathematica is great for cross-checking numerical values, but it's not unusual to run into bugs, so *triple checking is a good habit*." One answer in the discussion is: "We can claim that Mathematica has [...] *an impossible to understand semantics*: If Mathematica's output is wrong then change the input. If you don't like the answer, change the question. That seems to be the philosophy behind."
- A professor's advice to students [62] on using Maple: "You may wish to use Maple to check your homework answers. If you do then keep in mind that Maple sometimes gives the *wrong answer*, *usually because you asked incorrectly, or because of niceties of analytic continuation*. You may even be bitten by an occasional Maple bug, though that has become fairly unlikely. Even with as powerful a tool as Maple you will still *have to devise your own checks* and you will still have to think."
- Jacques Carette, former head of the maths group at Maplesoft, about a bug [21] when asking Maple to take the limit limit(f(n) \* exp(-n), n = infinity) for an undetermined function f: "The problem is that there is an *implicit assumption in the implementation* that unknown functions do not 'grow too fast'."

As explained by the expert views above, complaints by computer-algebra users are often due to their misunderstanding of what a computer-algebra systems is, namely a purely syntactic tool for calculations, that the user must complement with a semantics. Still, robustness and consistency of computer-algebra systems are not ensured as of today, and, whatever Zeilberger may provocatively say in his Opinion 94 [71], a firmer logical foundation is necessary. Indeed, the fact is that many "bugs" in a computer-algebra system cannot be fixed by just the usual debugging method of tracking down the faulty lines in the code. It is sort of "by design": assumptions that too often remain implicit are really needed by the design of symbolic algorithms and cannot easily be expressed in the programming languages used in computer algebra. A similar certification initiative has already been undertaken in the domain of numerical computing, in a successful manner [53], [28]. It is natural to undertake a similar approach for computer algebra.

#### 2.1.2. Make computer algebra and formal proofs help one another

Some of the mathematical objects that interest our team are still totally untouched by formalization. When implementing them and their theory inside a proof assistant, we have to deal with the pervasive discrepancy between the published literature and the actual implementation of computer-algebra algorithms. Interestingly, this forces us to clarify our computer-algebraic view on them, and possibly make us discover holes lurking in published (human) proofs. We are therefore convinced that the close interaction of researchers from both fields, which is what we strive to maintain in this team, is a strong asset.

For a concrete example, the core of Zeilberger's creative telescoping manipulates rational functions up to simplifications. In summation applications, checking that these simplifications do not hide problematic divisions by 0 is most often left to the reader. In the same vein, in the case of integrals, the published algorithms do not check the convergence of all integrals, especially in intermediate calculations. Such checks are again left to the readers. In general, we expect to revisit the existing algorithms to ensure that they are meaningful for genuine mathematical sequences or functions, and not only for algebraic idealizations.

Another big challenge in this project originates in the scientific difference between computer algebra and formal proofs. Computer algebra seeks speed of calculation on *concrete instances* of algebraic data structures (polynomials, matrices, etc). For their part, formal proofs manipulate symbolic expressions in terms of *abstract variables* understood to represent generic elements of algebraic data structures. In view of this, a continuous challenge is to develop the right, hybrid thinking attitude that is able to effectively manage concrete and abstract values simultaneously, alternatively computing and proving with them.

## 2.1.3. Experimental mathematics with special functions

Applications in combinatorics and mathematical physics frequently involve equations of so high orders and so large sizes, that computing or even storing all their coefficients is impossible on existing computers. Making this tractable is an extraordinary challenge. The approach we believe in is to design algorithms of good—ideally quasi-optimal—complexity in order to extract precisely the required data from the equations, while avoiding the computationally intractable task of completely expanding them into an explicit representation.

Typical applications with expected high impact are the automatic discovery and algorithmic proof of results in combinatorics and mathematical physics for which human proofs are currently unattainable.

# 2.2. Research axes

The implementation of certified symbolic computations on special functions in the Coq proof assistant requires both investigating new formalization techniques and renewing the traditional computer-algebra viewpoint on these standard objects. Large mathematical objects typical of computer algebra occur during formalization, which also requires us to improve the efficiency and ergonomics of Coq. In order to feed this interdisciplinary activity with new motivating problems, we additionally pursue a research activity oriented towards experimental mathematics in application domains that involve special functions. We expect these applications to pose new algorithmic challenges to computer algebra, which in turn will deserve a formal-certification effort. Finally, DDMF is the motivation and the showcase of our progress on the certification of these computations. While striving to provide a formal guarantee of the correctness of the information it displays, we remain keen on enriching its mathematical content by developing new computer-algebra algorithms.

#### 2.2.1. Computer algebra certified by the coq system

Our formalization effort consists in organizing a cooperation between a computer-algebra system and a proof assistant. The computer-algebra system is used to produce efficiently algebraic data, which are later processed by the proof assistant. The success of this cooperation relies on the design of appropriate libraries of formalized mathematics, including certified implementations of certain computer-algebra algorithms. On the other side, we expect that scrutinizing the implementation and the output of computer-algebra algorithms will shed a new light on their semantics and on their correctness proofs, and help clarifying their documentation.

#### 2.2.1.1. Libraries of formalized mathematics

The appropriate framework for the study of efficient algorithms for special functions is *algebraic*. Representing algebraic theories as Coq formal libraries takes benefit from the methodology emerging from the success of ambitious projects like the formal proof of a major classification result in finite-group theory (the Odd Order Theorem) [42].

Yet, a number of the objects we need to formalize in the present context has never been investigated using any interactive proof assistant, despite being considered as commonplaces in computer algebra. For instance there is up to our knowledge no available formalization of the theory of non-commutative rings, of the algorithmic theory of special-functions closures, or of the asymptotic study of special functions. We expect our future formal libraries to prove broadly reusable in later formalizations of seemingly unrelated theories.

#### 2.2.1.2. Manipulation of large algebraic data in a proof assistant

Another peculiarity of the mathematical objects we are going to manipulate with the Coq system is their size. In order to provide a formal guarantee on the data displayed by DDMF, two related axes of research have to be pursued. First, efficient algorithms dealing with these large objects have to be programmed and run in Coq. Recent evolutions of the Coq system to improve the efficiency of its internal computations [23], [26] make this objective reachable. Still, how to combine the aforementioned formalization methodology with these cutting-edge evolutions of Coq remains one of the prospective aspects of our project. A second need is to help users *interactively* manipulate large expressions occurring in their conjectures, an objective for which little has been done so far. To address this need, we work on improving the ergonomics of the system in two ways:

first, ameliorating the reactivity of Coq in its interaction with the user; second, designing and implementing extensions of its interface to ease our formalization activity. We expect the outcome of these lines of research to be useful to a wider audience, interested in manipulating large formulas on topics possibly unrelated to special functions.

#### 2.2.1.3. Formal-proof-producing normalization algorithms

Our algorithm certifications inside Coq intend to simulate well-identified components of our Maple packages, possibly by reproducing them in Coq. It would however not have been judicious to re-implement them inside Coq in a systematic way. Indeed for a number of its components, the output of the algorithm is more easily checked than found, like for instance the solving of a linear system. Rather, we delegate the discovery of the solutions to an external, untrusted oracle like Maple. Trusted computations inside Coq then formally validate the correctness of the a priori untrusted output. More often than not, this validation consists in implementing and executing normalization procedures *inside* Coq. A challenge of this automation is to make sure they go to scale while remaining efficient, which requires a Coq version of non-trivial computer-algebra algorithms. A first, archetypal example we expect to work on is a non-commutative generalization of the normalization procedure for elements of rings [48].

#### 2.2.2. Better symbolic computations with special functions

Generally speaking, we design algorithms for manipulating special functions symbolically, whether univariate or with parameters, and for extracting algorithmically any kind of algebraic and analytic information from them, notably asymptotic properties. Beyond this, the heart of our research is concerned with parametrised definite summations and integrations. These very expressive operations have far-ranging applications, for instance, to the computation of integral transforms (Laplace, Fourier) or to the solution of combinatorial problems expressed via integrals (coefficient extractions, diagonals). The algorithms that we design for them need to really operate on the level of linear functional systems, differential and of recurrence. In all cases, we strive to design our algorithms with the constant goal of good theoretical complexity, and we observe that our algorithms are also fast in practice.

#### 2.2.2.1. Special-function integration and summation

Our long-term goal is to design fast algorithms for a general method for special-function integration (*creative telescoping*), and make them applicable to general special-function inputs. Still, our strategy is to proceed with simpler, more specific classes first (rational functions, then algebraic functions, hyperexponential functions, D-finite functions, non-D-finite functions; two variables, then many variables); as well, we isolate analytic questions by first considering types of integration with a more purely algebraic flavor (constant terms, algebraic residues, diagonals of combinatorics). In particular, we expect to extend our recent approach [31] to more general classes (algebraic with nested radicals, for example): the idea is to speed up calculations by making use of an analogue of Hermite reduction that avoids considering certificates. Homologous problems for summation will be addressed as well.

#### 2.2.2.2. Applications to experimental mathematics

As a consequence of our complexity-driven approach to algorithms design, the algorithms mentioned in the previous paragraph are of good complexity. Therefore, they naturally help us deal with applications that involve equations of high orders and large sizes.

With regard to combinatorics, we expect to advance the algorithmic classification of combinatorial classes like walks and urns. Here, the goal is to determine if enumerative generating functions are rational, algebraic, or D-finite, for example. Physical problems whose modelling involves special-function integrals comprise the study of models of statistical mechanics, like the Ising model for ferro-magnetism, or questions related to Hamiltonian systems.

Number theory is another promising domain of applications. Here, we attempt an experimental approach to the automated certification of integrality of the coefficients of mirror maps for Calabi–Yau manifolds. This could also involve the discovery of new Calabi–Yau operators and the certification of the existing ones. We also plan to algorithmically discover and certify new recurrences yielding good approximants needed in irrationality proofs.

It is to be noted that in all of these application domains, we would so far use general algorithms, as was done in earlier works of ours [30], [34], [33]. To push the scale of applications further, we plan to consider in each case the specifics of the application domain to tailor our algorithms.

#### 2.2.3. Interactive and certified mathematical web sites

In continuation of our past project of an encyclopedia at http://ddmf.msr-inria.inria.fr/1.9.1/ddmf, we ambition to both enrich and certify the formulas about the special functions that we provide online. For each function, our website shows its essential properties and the mathematical objects attached to it, which are often infinite in nature (numerical evaluations, asymptotic expansions). An interactive presentation has the advantage of allowing for adaption to the user's needs. More advanced content will broaden the encyclopedia:

- the algorithmic discussion of equations with parameters, leading to certified automatic case analysis based on arithmetic properties of the parameters;
- lists of summation and integral formulas involving special functions, including validity conditions on the parameters;
- guaranteed large-precision numerical evaluations.

# **3. Research Program**

# 3.1. Studying special functions by computer algebra

Computer algebra manipulates symbolic representations of exact mathematical objects in a computer, in order to perform computations and operations like simplifying expressions and solving equations for "closed-form expressions". The manipulations are often fundamentally of algebraic nature, even when the ultimate goal is analytic. The issue of efficiency is a particular one in computer algebra, owing to the extreme swell of the intermediate values during calculations.

Our view on the domain is that research on the algorithmic manipulation of special functions is anchored between two paradigms:

- adopting linear differential equations as the right data structure for special functions,
- designing efficient algorithms in a complexity-driven way.

It aims at four kinds of algorithmic goals:

- algorithms combining functions,
- functional equations solving,
- multi-precision numerical evaluations,
- guessing heuristics.

This interacts with three domains of research:

- computer algebra, meant as the search for quasi-optimal algorithms for exact algebraic objects,
- symbolic analysis/algebraic analysis;
- experimental mathematics (combinatorics, mathematical physics, ...).

This view is made explicit in the present section.

#### 3.1.1. Equations as a data structure

Numerous special functions satisfy linear differential and/or recurrence equations. Under a mild technical condition, the existence of such equations induces a finiteness property that makes the main properties of the functions decidable. We thus speak of *D*-finite functions. For example, 60 % of the chapters in the handbook [20] describe D-finite functions. In addition, the class is closed under a rich set of algebraic operations. This makes linear functional equations just the right data structure to encode and manipulate special functions. The power of this representation was observed in the early 1990s [72], leading to the design of many algorithms in computer algebra. Both on the theoretical and algorithmic sides, the study of D-finite functions shares much with neighbouring mathematical domains: differential algebra, D-module theory, differential Galois theory, as well as their counterparts for recurrence equations.

#### 3.1.2. Algorithms combining functions

Differential/recurrence equations that define special functions can be recombined [72] to define: additions and products of special functions; compositions of special functions; integrals and sums involving special functions. Zeilberger's fast algorithm for obtaining recurrences satisfied by parametrised binomial sums was developed in the early 1990s already [73]. It is the basis of all modern definite summation and integration algorithms. The theory was made fully rigorous and algorithmic in later works, mostly by a group in RISC (Linz, Austria) and by members of the team [61], [69], [38], [36], [37], [56]. The past ÉPI Algorithms contributed several implementations (*gfun* [64], *Mgfun* [38]).

## 3.1.3. Solving functional equations

Encoding special functions as defining linear functional equations postpones some of the difficulty of the problems to a delayed solving of equations. But at the same time, solving (for special classes of functions) is a sub-task of many algorithms on special functions, especially so when solving in terms of polynomial or rational functions. A lot of work has been done in this direction in the 1990s; more intensively since the 2000s, solving differential and recurrence equations in terms of special functions has also been investigated.

#### 3.1.4. Multi-precision numerical evaluation

A major conceptual and algorithmic difference exists for numerical calculations between data structures that fit on a machine word and data structures of arbitrary length, that is, *multi-precision* arithmetic. When multi-precision floating-point numbers became available, early works on the evaluation of special functions were just promising that "most" digits in the output were correct, and performed by heuristically increasing precision during intermediate calculations, without intended rigour. The original theory has evolved in a twofold way since the 1990s: by making computable all constants hidden in asymptotic approximations, it became possible to guarantee a *prescribed* absolute precision; by employing state-of-the-art algorithms on polynomials, matrices, etc, it became possible to have evaluation algorithms in a time complexity that is linear in the output size, with a constant that is not more than a few units. On the implementation side, several original works exist, one of which (*NumGfun* [60]) is used in our DDMF.

#### 3.1.5. Guessing heuristics

"Differential approximation", or "Guessing", is an operation to get an ODE likely to be satisfied by a given approximate series expansion of an unknown function. This has been used at least since the 1970s and is a key stone in spectacular applications in experimental mathematics [34]. All this is based on subtle algorithms for Hermite–Padé approximants [24]. Moreover, guessing can at times be complemented by proven quantitative results that turn the heuristics into an algorithm [32]. This is a promising algorithmic approach that deserves more attention than it has received so far.

#### 3.1.6. Complexity-driven design of algorithms

The main concern of computer algebra has long been to prove the feasibility of a given problem, that is, to show the existence of an algorithmic solution for it. However, with the advent of faster and faster computers, complexity results have ceased to be of theoretical interest only. Nowadays, a large track of works in computer algebra is interested in developing fast algorithms, with time complexity as close as possible to linear in their output size. After most of the more pervasive objects like integers, polynomials, and matrices have been endowed with fast algorithms for the main operations on them [43], the community, including ourselves, started to turn its attention to differential and recurrence objects in the 2000s. The subject is still not as developed as in the commutative case, and a major challenge remains to understand the combinatorics behind summation and integration. On the methodological side, several paradigms occur repeatedly in fast algorithms: "divide and conquer" to balance calculations, "evaluation and interpolation" to avoid intermediate swell of data, etc. [29].

# 3.2. Trusted computer-algebra calculations

### 3.2.1. Encyclopedias

Handbooks collecting mathematical properties aim at serving as reference, therefore trusted, documents. The decision of several authors or maintainers of such knowledge bases to move from paper books [20], [22], [65] to websites and wikis <sup>7</sup> allows for a more collaborative effort in proof reading. Another step toward further confidence is to manage to generate the content of an encyclopedia by computer-algebra programs, as is the case with the Wolfram Functions Site <sup>8</sup> or DDMF <sup>9</sup>. Yet, due to the lingering doubts about computer-algebra systems, some encyclopedias propose both cross-checking by different systems and handwritten companion paper proofs of their content <sup>10</sup>. As of today, there is no encyclopedia certified with formal proofs.

## 3.2.2. Computer algebra and symbolic logic

Several attempts have been made in order to extend existing computer-algebra systems with symbolic manipulations of logical formulas. Yet, these works are more about extending the expressivity of computer-algebra systems than about improving the standards of correctness and semantics of the systems. Conversely, several projects have addressed the communication of a proof system with a computer-algebra system, resulting in an increased automation available in the proof system, to the price of the uncertainty of the computations performed by this oracle.

#### 3.2.3. Certifying systems for computer algebra

More ambitious projects have tried to design a new computer-algebra system providing an environment where the user could both program efficiently and elaborate formal and machine-checked proofs of correctness, by calling a general-purpose proof assistant like the Coq system. This approach requires a huge manpower and a daunting effort in order to re-implement a complete computer-algebra system, as well as the libraries of formal mathematics required by such formal proofs.

#### 3.2.4. Semantics for computer algebra

The move to machine-checked proofs of the mathematical correctness of the output of computer-algebra implementations demands a prior clarification about the often implicit assumptions on which the presumably correctly implemented algorithms rely. Interestingly, this preliminary work, which could be considered as independent from a formal certification project, is seldom precise or even available in the literature.

### 3.2.5. Formal proofs for symbolic components of computer-algebra systems

A number of authors have investigated ways to organize the communication of a chosen computer-algebra system with a chosen proof assistant in order to certify specific components of the computer-algebra systems, experimenting various combinations of systems and various formats for mathematical exchanges. Another line of research consists in the implementation and certification of computer-algebra algorithms inside the logic [68], [48], [57] or as a proof-automation strategy. Normalization algorithms are of special interest when they allow to check results possibly obtained by an external computer-algebra oracle [41]. A discussion about the systematic separation of the search for a solution and the checking of the solution is already clearly outlined in [54].

## 3.2.6. Formal proofs for numerical components of computer-algebra systems

Significant progress has been made in the certification of numerical applications by formal proofs. Libraries formalizing and implementing floating-point arithmetic as well as large numbers and arbitrary-precision arithmetic are available. These libraries are used to certify floating-point programs, implementations of mathematical functions and for applications like hybrid systems.

<sup>&</sup>lt;sup>7</sup> for instance http://dlmf.nist.gov/ for special functions or http://oeis.org/ for integer sequences

<sup>&</sup>lt;sup>8</sup>http://functions.wolfram.com/

<sup>&</sup>lt;sup>9</sup>http://ddmf.msr-inria.inria.fr/1.9.1/ddmf

<sup>&</sup>lt;sup>10</sup>http://129.81.170.14/~vhm/Table.html

# 3.3. Machine-checked proofs of formalized mathematics

To be checked by a machine, a proof needs to be expressed in a constrained, relatively simple formal language. Proof assistants provide facilities to write proofs in such languages. But, as merely writing, even in a formal language, does not constitute a formal proof just per se, proof assistants also provide a proof checker: a small and well-understood piece of software in charge of verifying the correctness of arbitrarily large proofs. The gap between the low-level formal language a machine can check and the sophistication of an average page of mathematics is conspicuous and unavoidable. Proof assistants try to bridge this gap by offering facilities, like notations or automation, to support convenient formalization methodologies. Indeed, many aspects, from the logical foundation to the user interface, play an important role in the feasibility of formalized mathematics inside a proof assistant.

#### 3.3.1. Logical foundations and proof assistants

While many logical foundations for mathematics have been proposed, studied, and implemented, type theory is the one that has been more successfully employed to formalize mathematics, to the notable exception of the Mizar system [58], which is based on set theory. In particular, the calculus of construction (CoC) [39] and its extension with inductive types (CIC) [40], have been studied for more than 20 years and been implemented by several independent tools (like Lego, Matita, and Agda). Its reference implementation, Coq [66], has been used for several large-scale formalizations projects (formal certification of a compiler back-end; four-color theorem). Improving the type theory underlying the Coq system remains an active area of research. Other systems based on different type theories do exist and, whilst being more oriented toward software verification, have been also used to verify results of mainstream mathematics (prime-number theorem; Kepler conjecture).

#### 3.3.2. Computations in formal proofs

The most distinguishing feature of CoC is that computation is promoted to the status of rigorous logical argument. Moreover, in its extension CIC, we can recognize the key ingredients of a functional programming language like inductive types, pattern matching, and recursive functions. Indeed, one can program effectively inside tools based on CIC like Coq. This possibility has paved the way to many effective formalization techniques that were essential to the most impressive formalizations made in CIC.

Another milestone in the promotion of the computations-as-proofs feature of Coq has been the integration of compilation techniques in the system to speed up evaluation. Coq can now run realistic programs in the logic, and hence easily incorporates calculations into proofs that demand heavy computational steps.

Because of their different choice for the underlying logic, other proof assistants have to simulate computations outside the formal system, and indeed fewer attempts to formalize mathematical proofs involving heavy calculations have been made in these tools. The only notable exception, which was finished in 2014, the Kepler conjecture, required a significant work to optimize the rewriting engine that simulates evaluation in Isabelle/HOL.

#### 3.3.3. Large-scale computations for proofs inside the Coq system

Programs run and proved correct inside the logic are especially useful for the conception of automated decision procedures. To this end, inductive types are used as an internal language for the description of mathematical objects by their syntax, thus enabling programs to reason and compute by case analysis and recursion on symbolic expressions.

The output of complex and optimized programs external to the proof assistant can also be stamped with a formal proof of correctness when their result is easier to *check* than to *find*. In that case one can benefit from their efficiency without compromising the level of confidence on their output at the price of writing and certify a checker inside the logic. This approach, which has been successfully used in various contexts, is very relevant to the present research project.

#### 3.3.4. Relevant contributions from the Mathematical Component libraries

Representing abstract algebra in a proof assistant has been studied for long. The libraries developed by the MathComp project for the proof of the Odd Order Theorem provide a rather comprehensive hierarchy of structures; however, they originally feature a large number of instances of structures that they need to organize. On the methodological side, this hierarchy is an incarnation of an original work [42] based on various mechanisms, primarily type inference, typically employed in the area of programming languages. A large amount of information that is implicit in handwritten proofs, and that must become explicit at formalization time, can be systematically recovered following this methodology.

Small-scale reflection [45] is another methodology promoted by the MathComp project. Its ultimate goal is to ease formal proofs by systematically dealing with as many bureaucratic steps as possible, by automated computation. For instance, as opposed to the style advocated by Coq's standard library, decidable predicates are systematically represented using computable boolean functions: comparison on integers is expressed as program, and to state that  $a \le b$  one compares the output of this program run on a and b with true. In many cases, for example when a and b are values, one can prove or disprove the inequality by pure computation.

The MathComp library was consistently designed after uniform principles of software engineering. These principles range from simple ones, like naming conventions, to more advanced ones, like generic programming, resulting in a robust and reusable collection of formal mathematical components. This large body of formalized mathematics covers a broad panel of algebraic theories, including of course advanced topics of finite group theory, but also linear algebra, commutative algebra, Galois theory, and representation theory. We refer the interested reader to the online documentation of these libraries [67], which represent about 150,000 lines of code and include roughly 4,000 definitions and 13,000 theorems.

Topics not addressed by these libraries and that might be relevant to the present project include real analysis and differential equations. The most advanced work of formalization on these domains is available in the HOL-Light system [50], [51], [52], although some existing developments of interest [27], [59] are also available for Coq. Another aspect of the MathComp libraries that needs improvement, owing to the size of the data we manipulate, is the connection with efficient data structures and implementations, which only starts to be explored.

#### 3.3.5. User interaction with the proof assistant

The user of a proof assistant describes the proof he wants to formalize in the system using a textual language. Depending on the peculiarities of the formal system and the applicative domain, different proof languages have been developed. Some proof assistants promote the use of a declarative language, when the Coq and Matita systems are more oriented toward a procedural style.

The development of the large, consistent body of MathComp libraries has prompted the need to design an alternative and coherent language extension for the Coq proof assistant [47], [46], enforcing the robustness of proof scripts to the numerous changes induced by code refactoring and enhancing the support for the methodology of small-scale reflection.

The development of large libraries is quite a novelty for the Coq system. In particular any long-term development process requires the iteration of many refactoring steps and very little support is provided by most proof assistants, with the notable exception of Mizar [63]. For the Coq system, this is an active area of research.

# 4. Application Domains

## 4.1. Experimental mathematics with special functions

Applications in combinatorics and mathematical physics frequently involve equations of so high orders and so large sizes, that computing or even storing all their coefficients is impossible on existing computers. Making this tractable is another challenge of our project. The approach we believe in is to design algorithms of good,

ideally quasi-optimal, complexity in order to extract precisely the required data from the equations, while avoiding the computationally intractable task of completely expanding them into an explicit representation.

Typical applications with expected high impact are the automatic discovery and proof of results in combinatorics and mathematical physics for which human proofs are currently unattainable.

# 5. New Software and Platforms

# 5.1. SSReflect

SSReflect is a language extension of the Coq system and was originally written by G. Gonthier for his formal proof of the Four-Color Theorem <sup>11</sup>. In the team, A. Mahboubi and E. Tassi participate to its development, maintenance, distribution, documentation, and user support. A new version (1.5) was released in March 2014. The proof language now offers fine-grained control on type-classes inference and offers new proof commands to ease forward reasoning. In particular the 'have' tactic now supports new modifiers to ease stating generalized formulas as well as hoisting out deeply nested forward steps.

# 5.2. The Mathematical Components library

The Mathematical Components library is a set of Coq libraries that cover the mechanization of the proof of the Odd Order Theorem, with large contributions by A. Mahboubi and E. Tassi. After the formal proof was completed in September 2012, stable libraries had been distributed <sup>12</sup> with the SSReflect extension, while remaining parts of the libraries had remained under continued improvements in view of potential reuse. In March 2014, version 1.5 of library was released. With it, the library includes 16 more theory files, covering in particular field and Galois theory, advanced character theory, and a construction of algebraic numbers.

# 5.3. Coq

The way Coq processes theory files has been improved. When used as a batch compiler, Coq is now able to decouple the checking of statements and definitions from the checking of proofs. All proofs can be checked independently taking advantage of modern parallel hardware. When used interactively in conjunction with PIDE-based interfaces, Coq is now able to process the document asynchronously by delegating most of the task to external workers.

The Coq build process was also improved to better support the Windows platform and to enable third parties to provide pre-compiled plugins for such platform.

# 5.4. Coq/jEdit

Building on top of the asynchronous processing of Coq proofs, we have implemented a plugin that connects the jEdit generic text editor to Coq. This plugin is an adaptation of a similar plugin, written by M. Wenzel, for the Isabelle proof assistant. The interaction using this plugin is a significant change from existing user interfaces, making full use of Coq's asynchronous processing capabilities to provide richer feedback about the proof a user is editing.

The plugin was released as a beta in November 2014 and is available at http://pages.saclay.inria.fr/carst. tankink/jedit.html.

## 5.5. Other maintained software

We still actively maintain the following other software, which have not had a new release this year.

<sup>11</sup> http://www.msr-inria.fr/projects/mathematical-components/

<sup>&</sup>lt;sup>12</sup>http://www.msr-inria.fr/projects/mathematical-components/

## 5.5.1. DDMF

(2007–): Web site consisting of interactive tables of mathematical formulas on elementary and special functions. The formulas are automatically generated by OCaml and computer-algebra routines. Users can ask for more terms of the expansions, more digits of the numerical values, proofs of some of the formulas, etc. See <a href="http://ddmf.msr-inria.inria.fr/1.9.1/ddmf">http://ddmf.msr-inria.inria.fr/1.9.1/ddmf</a>. We count hundreds of user sessions per month. Source code distributed under CeCILL-B. A next release is under preparation: it will base on a different, more user-friendly rendering tool (MathJax) and will display more contents.

#### 5.5.2. DynaMoW

(2007–): Programming tool for controlling the generation of mathematical websites that embed dynamical mathematical contents generated by computer-algebra calculations. Implemented in OCaml. See http://ddmf.msr-inria.inria.fr/DynaMoW/. Source code distributed under CeCILL-B.

## 5.5.3. Ring

(2004–): Coq normalization tool and decision procedure for expressions in commutative ring theories. Implemented in Coq and OCaml. Integrated in the standard distribution of the Coq proof assistant since 2005.

#### 5.5.4. Mgfun

(1994–): Maple package for symbolic summation, integration, and other closure properties of multivariate special functions. Now distributed as part of Algolib, a collection of packages for combinatorics and manipulations of special functions, available at http://algo.inria.fr/libraries/. This software has been used this year for our formal proof of irrationality of  $\zeta(3)$ .

# 6. New Results

## 6.1. Highlights of the Year

Two results are particularly important this year, our computer-checked proof [11] of irrationality of  $\zeta(3)$  and our new algorithm [19] for the integration of multiple integrals. The former is our first success in the merger between computer algebra and formal methods, and stimulates further research in this direction around special functions and creative telescoping. The latter has made a large class of integrals possible in practice, thus allowing us to compute a challenging list of integrals related to famous Calabi–Yau various; it has also received attention by physicists.

# **6.2.** A formal proof of the irrationality of $\zeta(3)$

We have obtained a formal proof, machine-checked by the Coq proof assistant, of the irrationality of the constant  $\zeta(3)$ , that is, the evaluation at 3 of the Riemann zeta function of number theory. The result has been known in mathematics since the French mathematician Apéry's work in 1978, and several alternative proofs have been given since then. Our formalized result is the first complete proof by the computer (under the single assumption of the asymptotic behavior of the least common multiple of the first *n* natural numbers). The core of this formal proof is based on (untrusted) computer-algebra calculations performed outside the proof assistant with the Mgfun Maple library developed by members of the team in the past. Then, we verify formally and a posteriori the desired properties of the objects computed by Maple and complete the proof of irrationality. This work [11] was formally presented at the conference on interactive theorem proving, ITP'14, and also as talks at MSC 2014 (Mathematical Structures of Computation) <sup>13</sup>, at the meeting MAP 2014 of the community on mathematics, algorithms and proofs <sup>14</sup>, and at JNCF'14, the meeting of the French computer-algebra community <sup>15</sup>.

<sup>13</sup> http://smc2014.univ-lyon1.fr/

<sup>&</sup>lt;sup>14</sup>http://perso.crans.org/cohen/map2014/

<sup>&</sup>lt;sup>15</sup>http://www.lifl.fr/jncf2014/

# 6.3. Criterion for the existence of telescopers for mixed hypergeometric terms

Creative telescoping is a process that determines a univariate recurrence satisfied by the sum of a summand described by a system of bivariate recurrences. For hypergeometric summands, that is, summands given by first-order linear recurrences, this has led to Zeilberger's algorithm in the early 1990s, since then followed by a large number of works, including a natural counterpart for integration. The history of creative-telescoping algorithms was surveyed this year in Chyzak's HDR [1]. Also this year, we presented in [6] a criterion for the existence of telescopers for mixed hypergeometric terms, which is based on additive and multiplicative decompositions. The criterion had enabled us to determine the termination of Zeilberger's algorithms for mixed hypergeometric inputs prior to any costly computations, and to verify that certain indefinite sums do not satisfy any polynomial differential equation.

# 6.4. Integration of rational functions

Periods of rational integrals are specific integrals, with respect to one or several variables, whose integrand is a rational function and whose domain of integration is closed. Periods with a parameter are classically known to satisfy linear differential equations of a type called Picard-Fuchs equations. As for other special-function manipulations, handling periods through those differential equations is a good way to actually compute them, and this was the topic of Pierre Lairez' PhD, defended this year [2].

Computing multivariate integrals is one speciality of the team and our algorithms are known to treat much more general integrals than just periods of rational integrals. However, integration is still slow in practice when the number of variables goes increasing. By looking at periods of rational function, the hope is to obtain relevant complexity bounds and faster algorithms.

The goal of reaching relevant theoretical complexity bounds has been reached last year [35] but a practically fast algorithm was still missing. This year, we described a new algorithm which is efficient in practice [19], though its complexity is not known. This algorithm allows to compute quickly integrals that are too big to be computed with previous algorithms. As a challenging benchmark, we computed 210 integrals given by Batyrev and Kreuzer in their work on Calabi–Yau varieties. This achievement gave strong visibility to the paper and allowed a quick dissemination of the implementation, which is provided in Magma under a CeCILL B license. The algorithm is now used on a regular basis by several teams. We know of:

- Tom Coates' team (Dpt. of Mathematics, Imperial College, London, UK), which uses the software in their work about mirror symmetry and classification of Fano varieties;
- Duco van Straten (Institute of Mathematics, University of Mainz, Germany), who uses the software in his work in algebraic geometry;
- Gert Alkmvist (Dpt. of Mathematics, University of Lund, Sweden), who uses the software in his work of enumerating the Calabi–Yau differential equations.

# 6.5. Efficient algorithms for linear differential equations in positive characteristic

The *p*-curvature of a linear differential operator in characteristic *p* is a matrix that measures to what extent the space of polynomial solutions of the operator has dimension close to its order. This makes the *p*-curvature a useful tool in concrete applications, like in combinatorics and statistical physics, where it serves for instance as an a posteriori certification filter for differential operators obtained by guessing techniques. In [9], we designed a new algorithm for computing the characteristic polynomial of the *p*-curvature in sublinear time  $\tilde{O}(p^{0.5})$ . Prior to this work, the fastest algorithms for this task, and even for the subtask of deciding nilpotency of the *p*-curvature, had had merely slightly subquadratic complexity  $\tilde{O}(p^{1.79})$ . The new algorithm is also efficient in practice: it allows to test the nilpotency of the *p*-curvature for primes *p* of order  $10^6$ , for which the *p*-curvature itself is impossible to compute using current algorithms.

# 6.6. Efficient algorithms for rational first integrals

We presented in [4] fast algorithms for computing rational first integrals with degree bounded by N of a planar polynomial vector field of degree  $d \le N$ . The main novelty is that such rational first integrals are obtained by computing via systems of linear equations instead of systems of quadratic equations. This leads to a probabilistic algorithm with arithmetic complexity  $\tilde{O}(N^{2\omega})$  and to a deterministic algorithm for solving the problem in  $\tilde{O}(d^2N^{2\omega+1})$  arithmetic operations, where  $\omega$  is the exponent of linear algebra. By comparison, the best previous algorithm uses at least  $d^{\omega+1}N^{4\omega+4}$  arithmetic operations. Our new algorithms are moreover very efficient in practice.

# 6.7. Computation of necessary integrability conditions for parametrized Hamiltonian systems

Let  $V(\mathbf{q}_1, \mathbf{q}_2)$  be a homogeneous function whose coefficients depend rationally on parameters  $\mathbf{a}_1, ..., \mathbf{a}_n$ . In [10] we designed an algorithm to compute polynomial necessary conditions on the parameters  $(\mathbf{a}_1, ..., \mathbf{a}_n)$  such that the dynamical system associated to the potential V is integrable. These conditions originate from those of the classical Morales-Ramis-Simó integrability criterion. The implementation of the algorithm allows to treat applications that were out of reach before, for instance concerning the non-integrability of polynomial potentials up to degree 9. Another striking application is the first complete proof of the non-integrability of the collinear three-body problem.

# 6.8. Non-D-finite excursions in the quarter plane

Counting lattice paths obeying various geometric constraints is a classical topic in combinatorics and probability theory. Many recent works deal with the enumeration of 2-dimensional walks with prescribed steps confined to the positive quadrant. A large part of the effort has been devoted to the classification of classes of walks according to the nature of equations that they satisfy (linear, polynomial, differential, etc). Equivalently, this provides properties of the classes of walks according to the algebraic nature of their enumerative series: whether rational, algebraic, D-finite, etc. The classification is now complete for walks with unit steps: the trivariate generating function of the numbers of walks with given length and prescribed ending point is D-finite if and only if a certain group associated with the step set is finite. We proved in [5] a refinement of this result: we showed that the sequence of numbers of excursions (finite paths starting and ending at the origin) in the quarter plane corresponding to a nonsingular step set with infinite group does not satisfy any nontrivial linear recurrence with polynomial coefficients. This solves an open problem in the field of lattice-path combinatorics.

## 6.9. A human proof of the Gessel conjecture

Gessel walks are planar walks confined to the positive quarter plane, that move by unit steps in any of the following directions: West, North-East, East and South-West. In 2001, Ira Gessel conjectured a closed-form expression for the number of Gessel walks of a given length starting and ending at the origin. In 2008, Kauers, Koutschan and Zeilberger gave a computer-aided proof of this conjecture. The same year, Bostan and Kauers showed, using again computer algebra tools, that the trivariate generating function of Gessel walks is algebraic. We propose in [17] the first "human proofs" of these results. They are derived from a new expression for the generating function of Gessel walks.

# 6.10. Enumeration of 3-dimensional lattice walks confined to the positive octant

We explored in [3] the classification problem for 3-dimensional walks with unit steps confined to the positive octant. The first difficulty is their number: there are 11 074 225 cases (instead of 79 in dimension 2). In our work, we focused on the 35 548 that have at most six steps. We applied to them a combined approach, first experimental and then rigorous. Among the 35 548 cases, we first found 170 cases with a finite group; in the

remaining cases, our experiments suggest that the group is infinite. We then rigorously proved D-finiteness of the generating series in all the 170 cases, with the exception of 19 intriguing step sets for which the nature of the generating function still remains unclear. In two challenging cases, no human proof is currently known, and we derived computer-algebra proofs, thus constituting the first proofs for those two step sets.

# 6.11. Asymptotic expansions for linear homogeneous divide-and-conquer recurrences: Algebraic and analytic approaches collated

Linear divide-and-conquer recurrences are a classical topic in computer science, but they are often dealt with in an offhand way. Particularly the subtle oscillations they show are usually not emphasized. After having elaborated last year a new approach to the asymptotic study of such recurrences, we provide in [7] a comparison with an older approach based on number theoretic tools as Dirichlet series and residue computation. The most striking aspect of the linear approach is the simplicity and the ease of use. Reduction to normal Jordan form, computation of a joint spectral radius, dealing with a dilatation equation are all workable with a computer-algebra system. Moreover these concepts are better known by computer scientists than those of complex analysis and analytic number theory. So there is hope that this approach will more easily gain acceptance among computer scientists.

# 6.12. Asynchronous interaction with Coq

We have integrated the Coq proof assistant with the PIDE architecture [13], [12] ("prover integrated development environment"). The architecture is aimed at asynchronous, parallel interaction with proof assistants, originally aimed at the Isabelle proof assistant, and is tied in heavily with a plugin that allows the jEdit editor to work with proof assistants. We have made several generalizations to the PIDE architecture to accommodate for more provers than just Isabelle, and adapted Coq to understand the core protocol: this delivered a working system in about two man-months; further work improved the connection and added novel functionalities to the interface. The tool has also been presented informally at seminars at the University of Dundee and the Université Paris 13.

# 7. Bilateral Contracts and Grants with Industry

# 7.1. Bilateral Contracts with Industry

Mathematical Components (project of the MSR–INRIA Joint Centre). Goal: Investigate the design of large-scale, modular and reusable libraries of formalized mathematics, using the Coq proof assistant. This project successfully formalized the proof of the Odd Order Theorem, resulting in a corpus of libraries related to various areas of algebra. Leader: G. Gonthier (MSR Cambridge). Participants: F. Chyzak, A. Mahboubi, E. Tassi. Website: http://www.msr-inria.fr/projects/mathematical-components/.

# 8. Partnerships and Cooperations

# 8.1. Regional Initiatives

Project **Coquelicot**, funded jointly by the Fondation de Coopération Scientifique "Campus Paris-Saclay" and Digiteo.

Goal: Create a new Coq library for real numbers of mathematics. Leader: S. Boldo (INRIA Saclay, Toccata). Participant: A. Mahboubi. Website: http://coquelicot.saclay.inria.fr/.

# 8.2. National Initiatives

## 8.2.1. ANR

#### ParalITP (ANR-11-INSE-001).

Goal: Improve the performances and the ergonomics of interactive provers by taking advantage of modern, parallel hardware.

Leader: B. Wolff (University of Orsay, Paris Paris-Sud). Participants: A. Mahboubi, C. Tankink, E. Tassi.

Website: http://paral-itp.lri.fr/.

FastRelax (ANR-14-CE25-0018). Goal: Develop computer-aided proofs of numerical values, with certified and reasonably tight error bounds, without sacrificing efficiency. Leader: B. Salvy (Inria, ÉNS Lyon). Participants: A. Mahboubi, Th. Sibut-Pinote. Website: http://fastrelax.gforge.inria.fr/.

# 8.3. International Research Visitors

## 8.3.1. Visits of International Scientists

Claudio Sacerdoti Coen (associate professor at the University of Bologna) has been visiting three times a week during 2014. During his stays he collaborated with Enrico Tassi and Dale Miller (team Parsifal) on the design and implementation of a  $\lambda$ -Prolog-inspired programming language well suited to express type-inference algorithms and their extensions.

Fabian Immler (PhD candidate, TUM, Munich, Germany) is working on the formal certification of properties of differential systems, using the Isabelle proof assistant. He visited us for three days in December.

# 9. Dissemination

# 9.1. Promoting Scientific Activities

# 9.1.1. Scientific events organisation

9.1.1.1. member of the organizing committee

• A. Bostan has served in the organizing committee of the JNCF 2014, the annual meeting of the French computer algebra community.

# 9.1.2. Scientific events selection

9.1.2.1. member of the conference program committee

- A. Bostan has served in the program committee of the SYNASC 2014 international conference.
- A. Bostan is part of the Scientific advisory board of the MEGA conference series.
- A. Mahboubi has served in the program committee of the ITP 2014 and CICM/Calculemus 2014 international conferences.

9.1.2.2. reviewer

- A. Bostan has served as reviewer for the ISSAC 2014 and SYNASC 2014 conferences.
- F. Chyzak has served as reviewer for the conference Calculemus 2014.
- A. Mahboubi has served as reviewer for the NFM 15 and CPP 15 international conference, and for the JFLA 2015 national conference.
- C. Tankink has served as reviewer for the ITP 2014 international conference.

## 9.1.3. Journal

9.1.3.1. reviewer

- A. Bostan has served as reviewer for the Journal of Symbolic Computation and for the American Mathematical Monthly.
- F. Chyzak has served as reviewer for the Journal of Algebra.
- A. Mahboubi has served as reviewer for the Journal of Automated Reasoning.

# 9.2. Teaching - Supervision - Juries

# 9.2.1. Teaching

- Master : A. Bostan, Algorithmes efficaces en calcul formel, 12h, M2, MPRI, France
- Master : F. Chyzak, Algorithmes efficaces en calcul formel, 12h, M2, MPRI, France
- Master : A. Mahboubi, Assistants de preuves, 6h, M2, MPRI, France
- Doctorat : A. Mahboubi, Lecturer at the *Summer School Méthodes Algorithmiques et Applications* en Géométrie Algébrique Réelle et Théorie des Nombres, 4.5h, a CIMPA School at AIMS (M'Bour, Sénégal)
- Doctorat : A. Mahboubi, Lecturer, 12h at the *NII Shonan School on Coq*, at Shonan (Japan)
- Research School : A. Mahboubi, Lecturer, 6h, at the *Introductory school to the IHP special semester* on semantics of formal proofs and certified mathematics, CIRM (Marseille, France)

### 9.2.2. Supervision

- HdR: F. Chyzak, *The ABC of Creative Telescoping: Algorithms, Bounds, Complexity*, University Paris-Sud 11, April 14, 2014 [1]
- PhD: P. Lairez, *Périodes d'intégrales rationnelles : algorithmes et applications*, École Polytechnique, November 12, 2014, supervised by A. Bostan and B. Salvy [2]
- PhD in progress: A. Barillec, *Asymptotique automatique certifiée des fonctions spéciales*, École Polytechnique, started in September 2013, supervised by F. Chyzak and A. Mahboubi
- PhD in progress: L. Dumont, *Algorithmique efficace pour les diagonales, applications en combinatoire, physique et théorie des nombres*, École Polytechnique, started in September 2013, supervised by A. Bostan and B. Salvy
- PhD in progress: Th. Sibut-Pinote, *Calcul numérique et démonstrations mathématiques : de la rigueur à la preuve formelle*, started in September 2014, supervised by A. Mahboubi
- Master : A. Mahboubi has supervised the Master 2 internship of Thomas Sibut-Pinote (ÉNS Lyon).

## 9.2.3. Juries

• A. Bostan has served as a jury member of the French Agrégation de Mathématiques – épreuve de modélisation, option C.

# 9.3. Keynote talks

- A. Mahboubi has given an invited lecture at the joint CSL-LICS conference, part of the Vienna Summer of Logic 2014.
- A. Mahboubi has given an invited lecture at the "Leçons de Mathématiques et d'Informatique d'Aujourd'hui" colloquium in Bordeaux.

# 9.4. Popularization

• A. Mahboubi has written an article [16] for the popular science website "Images de Mathematiques", in the context of a partnership of this website with the Bourbaki seminar.

- A. Mahboubi has given a talk at the popular science event "Nuit des Sciences, Ébullitions" http:// www.nuit-sciences.ens.fr/ at École Normale Supérieure, on June 6th 2014.
- A. Mahboubi has been interviewed by Ph. Pajot in the magazine La Recherche, November 2014.
- A. Mahboubi has given a "Science Break" talk, at Supélec, on December 10th 2014, an event organized by La Diagonale Paris-Saclay, part of la Fondation de Coopération Scientifique Campus-Paris-Saclay.

# 10. Bibliography

# **Publications of the year**

#### **Doctoral Dissertations and Habilitation Theses**

- [1] F. CHYZAK. *The ABC of Creative Telescoping Algorithms, Bounds, Complexity*, Ecole Polytechnique X, April 2014, Habilitation à diriger des recherches, https://tel.archives-ouvertes.fr/tel-01069831
- [2] P. LAIREZ. *Periods of rational integrals : algorithms and applications*, École polytechnique, November 2014, https://pastel.archives-ouvertes.fr/tel-01089130

#### **Articles in International Peer-Reviewed Journals**

- [3] A. BOSTAN, M. BOUSQUET-MÉLOU, M. KAUERS, S. MELCZER. On 3-dimensional lattice walks confined to the positive octant, in "Annals of Combinatorics", March 2015, 36 p., forthcoming, https://hal.archivesouvertes.fr/hal-01063886
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- [5] A. BOSTAN, K. RASCHEL, B. SALVY. Non-D-finite excursions in the quarter plane, in "Journal of Combinatorial Theory, Series A", January 2014, vol. 121, pp. 45-63 [DOI : 10.1016/J.JCTA.2013.09.005], https:// hal.archives-ouvertes.fr/hal-00697386
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#### **Invited Conferences**

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