



IN PARTNERSHIP WITH:
Université Paris-Sud (Paris 11)

Activity Report 2018

Project-Team TOCCATA

Certified Programs, Certified Tools, Certified
Floating-Point Computations

IN COLLABORATION WITH: Laboratoire de recherche en informatique (LRI)

RESEARCH CENTER
Saclay - Île-de-France

THEME
Proofs and Verification

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Project-Team TOCCATA

Creation of the Team: 2012 September 01, updated into Project-Team: 2014 July 01

Keywords:

Computer Science and Digital Science:

- A2.1.1. - Semantics of programming languages
- A2.1.4. - Functional programming
- A2.1.6. - Concurrent programming
- A2.1.10. - Domain-specific languages
- A2.1.11. - Proof languages
- A2.4.2. - Model-checking
- A2.4.3. - Proofs
- A6.2.1. - Numerical analysis of PDE and ODE
- A7.2. - Logic in Computer Science
 - A7.2.1. - Decision procedures
 - A7.2.2. - Automated Theorem Proving
 - A7.2.3. - Interactive Theorem Proving
 - A7.2.4. - Mechanized Formalization of Mathematics
- A8.10. - Computer arithmetic

Other Research Topics and Application Domains:

- B5.2.2. - Railway
- B5.2.3. - Aviation
- B5.2.4. - Aerospace
- B6.1. - Software industry
- B9.5.1. - Computer science
- B9.5.2. - Mathematics

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2. Overall Objectives

2.1. Overall Objectives

The general objective of the Toccata project is to promote formal specification and computer-assisted proof in the development of software that requires high assurance in terms of safety and correctness with respect to the intended behavior of the software.

2.1.1. Context

The importance of software in critical systems increased a lot in the last decade. Critical software appears in various application domains like transportation (e.g., aviation, railway), communication (e.g., smartphones), banking, etc. The number of tasks performed by software is quickly increasing, together with the number of lines of code involved. Given the need of high assurance of safety in the functional behavior of such applications, the need for automated (i.e., computer-assisted) methods and techniques to bring guarantee of safety became a major challenge. In the past and at present, the most widely used approach to check safety of software is to apply heavy test campaigns. These campaigns take a large part of the costs of software development, yet they cannot ensure that all the bugs are caught.

Generally speaking, software verification approaches pursue three goals: (1) verification should be sound, in the sense that no bugs should be missed, (2) verification should not produce false alarms, or as few as possible (3) it should be as automated as possible. Reaching all three goals at the same time is a challenge. A large class of approaches emphasizes goals (2) and (3): testing, run-time verification, symbolic execution, model checking, etc. Static analysis, such as abstract interpretation, emphasizes goals (1) and (3). Deductive verification emphasizes (1) and (2). The Toccata project is mainly interested in exploring the deductive verification approach, although we also consider the others in some cases.

In the past decade, there has been significant progress made in the domain of deductive program verification. They are emphasized by some success stories of application of these techniques on industrial-scale software. For example, the *Atelier B* system was used to develop part of the embedded software of the Paris metro line 14 [46] and other railroad-related systems; a formally proved C compiler was developed using the Coq proof assistant [112]; Microsoft's hypervisor for highly secure virtualization was verified using VCC [85] and the Z3 prover [133]; the L4-verified project developed a formally verified micro-kernel with high security guarantees, using analysis tools on top of the Isabelle/HOL proof assistant [108]. Another sign of recent progress is the emergence of deductive verification competitions (e.g., VerifyThis [2], VScomp [99]).

Finally, recent trends in the industrial practice for development of critical software is to require more and more guarantees of safety, e.g., the upcoming DO-178C standard for developing avionics software adds to the former DO-178B the use of formal models and formal methods. It also emphasizes the need for certification of the analysis tools involved in the process.

2.1.2. Deductive verification

There are two main families of approaches for deductive verification. Methods in the first family build on top of mathematical proof assistants (e.g., Coq, Isabelle) in which both the model and the program are encoded; the proof that the program meets its specification is typically conducted in an interactive way using the underlying proof construction engine. Methods from the second family proceed by the design of standalone tools taking as input a program in a particular programming language (e.g., C, Java) specified with a dedicated annotation language (e.g., ACSL [45], JML [68]) and automatically producing a set of mathematical formulas (the *verification conditions*) which are typically proved using automatic provers (e.g., Z3, Alt-Ergo [48], CVC3 [44], CVC4).

The first family of approaches usually offers a higher level of assurance than the second, but also demands more work to perform the proofs (because of their interactive nature) and makes them less easy to adopt by industry. Moreover, they do not allow to directly analyze a program written in a mainstream programming language like Java or C. The second kind of approaches has benefited in the past years from the tremendous progress made in SAT and SMT solving techniques, allowing more impact on industrial practices, but suffers from a lower level of trust: in all parts of the proof chain (the model of the input programming language, the VC generator, the back-end automatic prover), potential errors may appear, compromising the guarantee offered. Moreover, while these approaches are applied to mainstream languages, they usually support only a subset of their features.

3. Research Program

3.1. Introduction

In the former ProVal project, we have been working on the design of methods and tools for deductive verification of programs. One of our original skills was the ability to conduct proofs by using automatic provers and proof assistants at the same time, depending on the difficulty of the program, and specifically the difficulty of each particular verification condition. We thus believe that we are in a good position to propose a bridge between the two families of approaches of deductive verification presented above. Establishing this bridge is one of the goals of the Toccata project: we want to provide methods and tools for deductive program verification that can offer both a high amount of proof automation and a high guarantee of validity. Toward this objective, a new axis of research was proposed: the development of *certified* analysis tools that are themselves formally proved correct.

The reader should be aware that the word “certified” in this scientific programme means “verified by a formal specification and a formal proof that the program meets this specification”. This differs from the standard meaning of “certified” in an industrial context where it means a conformance to some rigorous process and/or norm. We believe this is the right term to use, as it was used for the *Certified Compiler* project [112], the new conference series *Certified Programs and Proofs*, and more generally the important topics of *proof certificates*.

In industrial applications, numerical calculations are very common (e.g. control software in transportation). Typically they involve floating-point numbers. Some of the members of Toccata have an internationally recognized expertise on deductive program verification involving floating-point computations. Our past work includes a new approach for proving behavioral properties of numerical C programs using Frama-C/Jessie [42], various examples of applications of that approach [65], the use of the Gappa solver for proving numerical algorithms [132], an approach to take architectures and compilers into account when dealing with floating-point programs [66], [123]. We also contributed to the Handbook of Floating-Point Arithmetic [122]. A representative case study is the analysis and the proof of both the method error and the rounding error of a numerical analysis program solving the one-dimension acoustic wave equation [3] [56]. Our experience led us to a conclusion that verification of numerical programs can benefit a lot from combining automatic and interactive theorem proving [59], [65]. Certification of numerical programs is the other main axis of Toccata.

Our scientific programme is structured into four objectives:

1. deductive program verification;
2. automated reasoning;
3. formalization and certification of languages, tools and systems;
4. proof of numerical programs.

We detail these objectives below.

3.2. Deductive Program Verification

Permanent researchers: A. Charguéraud, S. Conchon, J.-C. Filliâtre, C. Marché, G. Melquiond, A. Paskevich

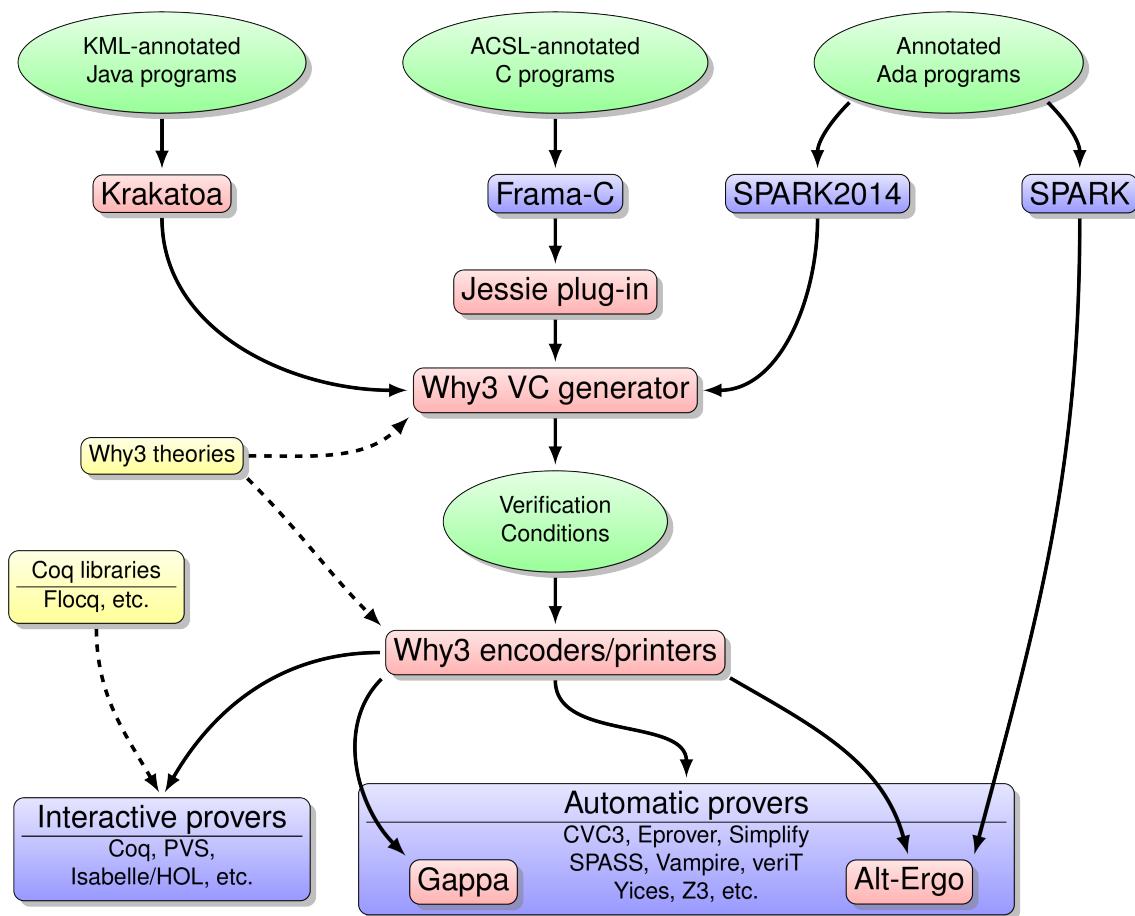


Figure 1. The Why3 ecosystem

3.2.1. The Why3 Ecosystem

This ecosystem is central in our work; it is displayed on Figure 1. The boxes in red background correspond to the tools we develop in the Toccata team.

- The initial design of Why3 was presented in 2012 [51], [98]. In the past years, the main improvements concern the specification language (such as support for higher-order logic functions [72]) and the support for provers. Several new interactive provers are now supported: PVS 6 (used at NASA), Isabelle2014 (planned to be used in the context of Ada program via Spark), and Mathematica. We also added support for new automated provers: CVC4, Metitarski, Metis, Beagle, Princess, and Yices2. More technical improvements are the design of a Coq tactic to call provers via Why3 from Coq, and the design of a proof session mechanism [50]. Why3 was presented during several invited talks [97], [96], [93], [94].
- At the level of the C front-end of Why3 (via Frama-C), we have proposed an approach to add a notion of refinement on C programs [131], and an approach to reason about pointer programs with a standard logic, via *separation predicates* [49]
- The Ada front-end of Why3 has mainly been developed during the past three years, leading to the release of SPARK2014 [107] (<http://www.spark-2014.org/>)
- In collaboration with J. Almeida, M. Barbosa, J. Pinto, and B. Vieira (University do Minho, Braga, Portugal), J.-C. Filliâtre has developed a method for certifying programs involving cryptographic methods. It uses Why as an intermediate language [41].
- With M. Pereira and S. Melo de Sousa (Universidade da Beira Interior, Covilhã, Portugal), J.-C. Filliâtre has developed an environment for proving ARM assembly code. It uses Why3 as an intermediate VC generator. It was presented at the Inforum conference [126] (best student paper).

3.2.2. Concurrent Programming

- S. Conchon and A. Mebsout, in collaboration with F. Zaïdi (VALS team, LRI), A. Goel and S. Krstić (Strategic Cad Labs, INTEL) have proposed a new model-checking approach for verifying safety properties of array-based systems. This is a syntactically restricted class of parametrized transition systems with states represented as arrays indexed by an arbitrary number of processes. Cache coherence protocols and mutual exclusion algorithms are typical examples of such systems. It was first presented at CAV 2012 [5] and detailed further [83]. It was applied to the verification of programs with fences [79]. The core algorithm has been extended with a mechanism for inferring invariants. This new algorithm, called BRAB, is able to automatically infer invariants strong enough to prove industrial cache coherence protocols. BRAB computes over-approximations of backward reachable states that are checked to be unreachable in a finite instance of the system. These approximations (candidate invariants) are then model-checked together with the original safety properties. Completeness of the approach is ensured by a mechanism for backtracking on spurious traces introduced by too coarse approximations [80], [118].
- In the context of the ERC DeepSea project ¹, A. Charguéraud and his co-authors have developed a unifying semantics for various different paradigms of parallel computing (fork-join, async-finish, and futures), and published a conference paper describing this work [40]. Besides, A. Charguéraud and his co-authors have polished their previous work on granularity control for parallel algorithms using user-provided complexity functions, and produced a journal article [39].

3.2.3. Case Studies

- To provide an easy access to the case studies that we develop using Why3 and its front-ends, we have published a *gallery of verified programs* on our web page <http://toccata.lri.fr/gallery/>. Part of these examples are the solutions to the competitions VerifyThis 2011 [67], VerifyThis 2012 [2], and the competition VScomp 2011 [99].
- Other case studies that led to publications are the design of a library of data-structures based on AVLs [71], the verification a two-lines C program (solving the N -queens puzzle) using Why3 [95], and the verification of Koda and Ruskey's algorithm [100].

¹Arthur Charguéraud is involved 40% of his time in the ERC DeepSea project, which is hosted at Inria Paris Rocquencourt (team Gallium).

- A. Charguéraud, with F. Pottier (Inria Paris), extended their formalization of the correctness and asymptotic complexity of the classic Union Find data structure, which features the bound expressed in terms of the inverse Ackermann function [38]. The proof, conducted using CFML extended with time credits, was refined using a slightly more complex potential function, allowing to derive a simpler and richer interface for the data structure [70].

For other case studies, see also sections of numerical programs and formalization of languages and tools.

3.2.4. Project-team Positioning

Several research groups in the world develop their own approaches, techniques, and tools for deductive verification. With respect to all these related approaches and tools, our originality is our will to use more sophisticated specification languages (with inductive definitions, higher-order features and such) and the ability to use a large set of various theorem provers, including the use of interactive theorem proving to deal with complex functional properties.

- The RiSE team ² at Microsoft Research Redmond, USA, partly in collaboration with team “programming methodology” team ³ at ETH Zurich develop tools that are closely related to ours: Boogie and Dafny are direct competitors of Why3, VCC is a direct competitor of Frama-C/Jessie.
- The KeY project ⁴ (several teams, mainly at Karlsruhe and Darmstadt, Germany, and Göteborg, Sweden) develops the KeY tool for Java program verification [37], based on dynamic logic, and has several industrial users. They use a specific modal logic (dynamic logic) for modeling programs, whereas we use standard logic, so as to be able to use off-the-shelf automated provers.
- The “software engineering” group at Augsburg, Germany, develops the KIV system ⁵, which was created more than 20 years ago (1992) and is still well maintained and efficient. It provides a semi-interactive proof environment based on algebraic-style specifications, and is able to deal with several kinds of imperative style programs. They have a significant industrial impact.
- The VeriFast system ⁶ aims at verifying C programs specified in Separation Logic. It is developed at the Katholic University at Leuven, Belgium. We do not usually use separation logic (so as to use off-the-shelf provers) but alternative approaches (e.g. static memory separation analysis).
- The Mobius Program Verification Environment ⁷ is a joint effort for the verification of Java source annotated with JML, combining static analysis and runtime checking. The tool ESC/Java2 ⁸ is a VC generator similar to Krakatoa, that builds on top of Boogie. It is developed by a community led by University of Copenhagen, Denmark. Again, our specificity with respect to them is the consideration of more complex specification languages and interactive theorem proving.
- The Lab for Automated Reasoning and Analysis ⁹ at EPFL, develop methods and tools for verification of Java (Jahob) and Scala (Leon) programs. They share with us the will and the ability to use several provers at the same time.
- The TLA environment ¹⁰, developed by Microsoft Research and the Inria team Veridis, aims at the verification of concurrent programs using mathematical specifications, model checking, and interactive or automated theorem proving.
- The F* project ¹¹, developed by Microsoft Research and the Inria Prosecco team, aims at providing a rich environment for developing programs and proving them.

²<http://research.microsoft.com/en-us/groups/rise/default.aspx>

³<http://www.pm.inf.ethz.ch/>

⁴<http://www.key-project.org/>

⁵<http://www.isse.uni-augsburg.de/en/software/kiv/>

⁶<http://people.cs.kuleuven.be/~bart.jacobs/verifast/>

⁷<http://kindsoftware.com/products/opensource/Mobius/>

⁸<http://kindsoftware.com/products/opensource/ESCJava2/>

⁹<http://lara.epfl.ch/w/>

¹⁰<http://research.microsoft.com/en-us/um/people/lamport/tla/tla.html>

¹¹<http://research.microsoft.com/en-us/projects/fstar/>

The KeY and KIV environments mentioned above are partly based on interactive theorem provers. There are other approaches on top of general-purpose proof assistants for proving programs that are not purely functional:

- The Ynot project ¹² is a Coq library for writing imperative programs specified in separation logic. It was developed at Harvard University, until the end of the project in 2010. Ynot had similar goals as CFML, although Ynot requires programs to be written in monadic style inside Coq, whereas CFML applies directly on programs written in OCaml syntax, translating them into logical formulae.
- Front-ends to Isabelle were developed to deal with simple sequential imperative programs [130] or C programs [125]. The L4-verified project [108] is built on top of Isabelle.

3.3. Automated Reasoning

Permanent researchers: S. Conchon, G. Melquiond, A. Paskevich

3.3.1. Generalities on Automated Reasoning

- J. C. Blanchette and A. Paskevich have designed an extension to the TPTP TFF (Typed First-order Form) format of theorem proving problems to support rank-1 polymorphic types (also known as ML-style parametric polymorphism) [47]. This extension, named TFF1, has been incorporated in the TPTP standard.
- S. Conchon defended his *habilitation à diriger des recherches* in December 2012. The memoir [76] provides a useful survey of the scientific work of the past 10 years, around the SMT solving techniques, that led to the tools Alt-Ergo and Cubicle as they are nowadays.

3.3.2. Quantifiers and Triggers

- C. Dross, J. Kanig, S. Conchon, and A. Paskevich have proposed a generic framework for adding a decision procedure for a theory or a combination of theories to an SMT prover. This mechanism is based on the notion of instantiation patterns, or *triggers*, which restrict instantiation of universal premises and can effectively prevent a combinatorial explosion. A user provides an axiomatization with triggers, along with a proof of completeness and termination in the proposed framework, and obtains in return a sound, complete and terminating solver for his theory. A prototype implementation was realized on top of Alt-Ergo. As a case study, a feature-rich axiomatization of doubly-linked lists was proved complete and terminating [88]. C. Dross defended her PhD thesis in April 2014 [89]. The main results of the thesis are: (1) a formal semantics of the notion of *triggers* typically used to control quantifier instantiation in SMT solvers, (2) a general setting to show how a first-order axiomatization with triggers can be proved correct, complete, and terminating, and (3) an extended DPLL(T) algorithm to integrate a first-order axiomatization with triggers as a decision procedure for the theory it defines. Significant case studies were conducted on examples coming from SPARK programs, and on the benchmarks on B set theory constructed within the BWare project.

3.3.3. Reasoning Modulo Theories

- S. Conchon, É. Contejean and M. Iguernelala have presented a modular extension of ground AC-completion for deciding formulas in the combination of the theory of equality with user-defined AC symbols, uninterpreted symbols and an arbitrary signature-disjoint Shostak theory X [78]. This work extends the results presented in [77] by showing that a simple preprocessing step allows to get rid of a full AC-compatible reduction ordering, and to simply use a partial multiset extension of a *non-necessarily AC-compatible* ordering.
- S. Conchon, M. Iguernelala, and A. Mebsout have designed a collaborative framework for reasoning modulo simple properties of non-linear arithmetic [82]. This framework has been implemented in the Alt-Ergo SMT solver.

¹²<http://ynot.cs.harvard.edu/>

- S. Conchon, G. Melquiond and C. Roux have described a dedicated procedure for a theory of floating-point numbers which allows reasoning on approximation errors. This procedure is based on the approach of the Gappa tool: it performs saturation of consequences of the axioms, in order to refine bounds on expressions. In addition to the original approach, bounds are further refined by a constraint solver for linear arithmetic [84]. This procedure has been implemented in Alt-Ergo.
- In collaboration with A. Mahboubi (Inria project-team Typical), and G. Melquiond, the group involved in the development of Alt-Ergo have implemented and proved the correctness of a novel decision procedure for quantifier-free linear integer arithmetic [1]. This algorithm tries to bridge the gap between projection and branching/cutting methods: it interleaves an exhaustive search for a model with bounds inference. These bounds are computed provided an oracle capable of finding constant positive linear combinations of affine forms. An efficient oracle based on the Simplex procedure has been designed. This algorithm is proved sound, complete, and terminating and is implemented in Alt-Ergo.
- Most of the results above are detailed in M. Iguernelala's PhD thesis [105].

3.3.4. Applications

- We have been quite successful in the application of Alt-Ergo to industrial development: qualification by Airbus France, integration of Alt-Ergo into the Spark Pro toolset.
- In the context of the BWare project, aiming at using Why3 and Alt-Ergo for discharging proof obligations generated by Atelier B, we made progress into several directions. The method of translation of B proof obligations into Why3 goals was first presented at ABZ'2012 [121]. Then, new drivers have been designed for Why3, in order to use new back-end provers Zenon modulo and iProver modulo. A notion of rewrite rule was introduced into Why3, and a transformation for simplifying goals before sending them to back-end provers was designed. Intermediate results obtained so far in the project were presented both at the French conference AFADL [87] and at ABZ'2014 [86].

On the side of Alt-Ergo, recent developments have been made to efficiently discharge proof obligations generated by Atelier B. This includes a new plugin architecture to facilitate experiments with different SAT engines, new heuristics to handle quantified formulas, and important modifications in its internal data structures to boost performances of core decision procedures. Benchmarks realized on more than 10,000 proof obligations generated from industrial B projects show significant improvements [81].

- Hybrid automata interleave continuous behaviors (described by differential equations) with discrete transitions. D. Ishii and G. Melquiond have worked on an automated procedure for verifying safety properties (that is, global invariants) of such systems [106].

3.3.5. Project-team Positioning

Automated Theorem Proving is a large community, but several sub-groups can be identified:

- The SMT-LIB community gathers people interested in reasoning modulo theories. In this community, only a minority of participants are interested in supporting first-order quantifiers at the same time as theories. SMT solvers that support quantifiers are Z3 (Microsoft Research Redmond, USA), CVC3 and its successor CVC4¹³.
- The TPTP community gathers people interested in first-order theorem proving.
- Other Inria teams develop provers: veriT by team Veridis, and Psyche by team Parsifal.
- Other groups develop provers dedicated to very specific cases, such as Metitarski¹⁴ at Cambridge, UK, which aims at proving formulas on real numbers, in particular involving special functions such as log or exp. The goal is somewhat similar to our CoqInterval library, cf objective 4.

¹³<http://cvc4.cs.stanford.edu/web/>

¹⁴<http://www.cl.cam.ac.uk/~lp15/papers/Arith/>

It should be noticed that a large number of provers mentioned above are connected to Why3 as back-ends.

3.4. Formalization and Certification of Languages, Tools and Systems

Permanent researchers: S. Boldo, A. Charguéraud, C. Marché, G. Melquiond, C. Paulin

3.4.1. Real Numbers, Real Analysis, Probabilities

- S. Boldo, C. Lelay, and G. Melquiond have worked on the Coquelicot library, designed to be a user-friendly Coq library about real analysis [62], [63]. An easier way of writing formulas and theorem statements is achieved by relying on total functions in place of dependent types for limits, derivatives, integrals, power series, and so on. To help with the proof process, the library comes with a comprehensive set of theorems and some automation. We have exercised the library on several use cases: on an exam at university entry level [110], for the definitions and properties of Bessel functions [109], and for the solution of the one-dimensional wave equation [111]. We have also conducted a survey on the formalization of real arithmetic and real analysis in various proof systems [64].
- Watermarking techniques are used to help identify copies of publicly released information. They consist in applying a slight and secret modification to the data before its release, in a way that should remain recognizable even in (reasonably) modified copies of the data. Using the Coq ALEA library, which formalizes probability theory and probabilistic programs, D. Baelde together with P. Courtieu, D. Gross-Amblard from Rennes and C. Paulin have established new results about the robustness of watermarking schemes against arbitrary attackers [43]. The technique for proving robustness is adapted from methods commonly used for cryptographic protocols and our work illustrates the strengths and particularities of the ALEA style of reasoning about probabilistic programs.

3.4.2. Formalization of Languages, Semantics

- P. Herms, together with C. Marché and B. Monate (CEA List), has developed a certified VC generator, using Coq. The program for VC calculus and its specifications are both written in Coq, but the code is crafted so that it can be extracted automatically into a stand-alone executable. It is also designed in a way that allows the use of arbitrary first-order theorem provers to discharge the generated obligations [104]. On top of this generic VC generator, P. Herms developed a certified VC generator for C source code annotated using ACSL. This work is the main result of his PhD thesis [103].
- A. Tafat and C. Marché have developed a certified VC generator using Why3 [114], [115]. The challenge was to formalize the operational semantics of an imperative language, and a corresponding weakest precondition calculus, without the possibility to use Coq advanced features such as dependent types or higher-order functions. The classical issues with local bindings, names and substitutions were solved by identifying appropriate lemmas. It was shown that Why3 can offer a significantly higher amount of proof automation compared to Coq.
- A. Charguéraud, together with Alan Schmitt (Inria Rennes) and Thomas Wood (Imperial College), has developed an interactive debugger for JavaScript. The interface, accessible as a webpage in a browser, allows to execute a given JavaScript program, following step by step the formal specification of JavaScript developed in prior work on *JsCert* [52]. Concretely, the tool acts as a double-debugger: one can visualize both the state of the interpreted program and the state of the interpreter program. This tool is intended for the JavaScript committee, VM developers, and other experts in JavaScript semantics.
- M. Clochard, C. Marché, and A. Paskevich have developed a general setting for developing programs involving binders, using Why3. This approach was successfully validated on two case studies: a verified implementation of untyped lambda-calculus and a verified tableaux-based theorem prover [75].

- M. Clochard, J.-C. Filliâtre, C. Marché, and A. Paskevich have developed a case study on the formalization of semantics of programming languages using Why3 [72]. This case study aims at illustrating recent improvements of Why3 regarding the support for higher-order logic features in the input logic of Why3, and how these are encoded into first-order logic, so that goals can be discharged by automated provers. This case study also illustrates how reasoning by induction can be done without need for interactive proofs, via the use of *lemma functions*.
- M. Clochard and L. Gondelman have developed a formalization of a simple compiler in Why3 [73]. It compiles a simple imperative language into assembler instructions for a stack machine. This case study was inspired by a similar example developed using Coq and interactive theorem proving. The aim is to improve significantly the degree of automation in the proofs. This is achieved by the formalization of a Hoare logic and a Weakest Precondition Calculus on assembly programs, so that the correctness of compilation is seen as a formal specification of the assembly instructions generated.

3.4.3. Project-team Positioning

The objective of formalizing languages and algorithms is very general, and it is pursued by several Inria teams. One common trait is the use of the Coq proof assistant for this purpose: Pi.r2 (development of Coq itself and its meta-theory), Gallium (semantics and compilers of programming languages), Marelle (formalization of mathematics), SpecFun (real arithmetic), Celtique (formalization of static analyzers).

Other environments for the formalization of languages include

- ACL2 system ¹⁵: an environment for writing programs with formal specifications in first-order logic based on a Lisp engine. The proofs are conducted using a prover based on the Boyer-Moore approach. It is a rather old system but still actively maintained and powerful, developed at University of Texas at Austin. It has a strong industrial impact.
- Isabelle environment ¹⁶: both a proof assistant and an environment for developing pure applicative programs. It is developed jointly at University of Cambridge, UK, Technische Universität München, Germany, and to some extent by the VALS team at LRI, Université Paris-Sud. It features highly automated tactics based on ATP systems (the Sledgehammer tool).
- The team “Trustworthy Systems” at NICTA in Australia ¹⁷ aims at developing highly trustable software applications. They developed a formally verified micro-kernel called seL4 [108], using a home-made layer to deal with C programs on top of the Isabelle prover.
- The PVS system ¹⁸ is an environment for both programming and proving (purely applicative) programs. It is developed at the Computer Science Laboratory of SRI international, California, USA. A major user of PVS is the team LFM ¹⁹ at NASA Langley, USA, for the certification of programs related to air traffic control.

In the Toccata team, we do not see these alternative environments as competitors, even though, for historical reasons, we are mainly using Coq. Indeed both Isabelle and PVS are available as back-ends of Why3.

3.5. Proof of Numerical Programs

Permanent researchers: S. Boldo, C. Marché, G. Melquiond

- Linked with objective 1 (Deductive Program Verification), the methodology for proving numerical C programs has been presented by S. Boldo in her habilitation [54] and as invited speaker [55]. An application is the formal verification of a numerical analysis program. S. Boldo, J.-C. Filliâtre, and G. Melquiond, with F. Clément and P. Weis (POMDAPI team, Inria Paris - Rocquencourt), and M. Mayero (LIPN), completed the formal proof of the second-order centered finite-difference scheme for the one-dimensional acoustic wave [57][3].

¹⁵<http://www.cs.utexas.edu/~moore/acl2/>

¹⁶<http://isabelle.in.tum.de/>

¹⁷<http://ssrg.nicta.com.au/projects/TS/>

¹⁸<http://pvs.csl.sri.com/>

¹⁹<http://shemesh.larc.nasa.gov/fm/fm-main-team.html>

- Several challenging floating-point algorithms have been studied and proved. This includes an algorithm by Kahan for computing the area of a triangle: S. Boldo proved an improvement of its error bound and new investigations in case of underflow [53]. This includes investigations about quaternions. They should be of norm 1, but due to the round-off errors, a drift of this norm is observed over time. C. Marché determined a bound on this drift and formally proved it correct [9]. P. Roux formally verified an algorithm for checking that a matrix is semi-definite positive [129]. The challenge here is that testing semi-definiteness involves algebraic number computations, yet it needs to be implemented using only approximate floating-point operations.
- Because of compiler optimizations (or bugs), the floating-point semantics of a program might change once compiled, thus invalidating any property proved on the source code. We have investigated two ways to circumvent this issue, depending on whether the compiler is a black box. When it is, T. Nguyen has proposed to analyze the assembly code it generates and to verify it is correct [124]. On the contrary, S. Boldo and G. Melquiond (in collaboration with J.-H. Jourdan and X. Leroy) have added support for floating-point arithmetic to the CompCert compiler and formally proved that none of the transformations the compiler applies modify the floating-point semantics of the program [61], [60].
- Linked with objectives 2 (Automated Reasoning) and 3 (Formalization and Certification of Languages, Tools and Systems), G. Melquiond has implemented an efficient Coq library for floating-point arithmetic and proved its correctness in terms of operations on real numbers [119]. It serves as a basis for an interval arithmetic on which Taylor models have been formalized. É. Martin-Dorel and G. Melquiond have integrated these models into CoqInterval [10]. This Coq library is dedicated to automatically proving the approximation properties that occur when formally verifying the implementation of mathematical libraries (libm).
- Double rounding occurs when the target precision of a floating-point computation is narrower than the working precision. In some situations, this phenomenon incurs a loss of accuracy. P. Roux has formally studied when it is innocuous for basic arithmetic operations [129]. É. Martin-Dorel and G. Melquiond (in collaboration with J.-M. Muller) have formally studied how it impacts algorithms used for error-free transformations [117]. These works were based on the Flocq formalization of floating-point arithmetic for Coq.
- By combining multi-precision arithmetic, interval arithmetic, and massively-parallel computations, G. Melquiond (in collaboration with G. Nowak and P. Zimmermann) has computed enough digits of the Mersenne constant to invalidate a 30-year old conjecture about its closed form [120].

3.5.1. Project-team Positioning

This objective deals both with formal verification and floating-point arithmetic, which is quite uncommon. Therefore our competitors/peers are few. We may only cite the works by J. Duracz and M. Konečný, Aston University in Birmingham, UK.

The Inria team AriC (Grenoble - Rhône-Alpes) is closer to our research interests, but they are lacking manpower on the formal proof side; we have numerous collaborations with them. The Inria team Caramel (Nancy - Grand Est) also shares some research interests with us, though fewer; again, they do not work on the formal aspect of the verification; we have some occasional collaborations with them.

There are many formalization efforts from chip manufacturers, such as AMD (using the ACL2 proof assistant) and Intel (using the Forte proof assistants) but the algorithms they consider are quite different from the ones we study. The works on the topic of floating-point arithmetic from J. Harrison at Intel using HOL Light are really close to our research interests, but they seem to be discontinued.

A few deductive program verification teams are willing to extend their tools toward floating-point programs. This includes the KeY project and SPARK. We have an ongoing collaboration with the latter, in the context of the ProofInUse project.

Deductive verification is not the only way to prove programs. Abstract interpretation is widely used, and several teams are interested in floating-point arithmetic. This includes the Inria team Antique (Paris - Rocquencourt) and a CEA List team, who have respectively developed the Astrée and Fluctuat tools. This approach targets a different class of numerical algorithms than the ones we are interested in.

Other people, especially from the SMT community (*cf* objective 2), are also interested in automatically proving formulas about floating-point numbers, notably at Oxford University. They are mainly focusing on pure floating-point arithmetic though and do not consider them as approximation of real numbers.

Finally, it can be noted that numerous teams are working on the verification of numerical programs, but assuming the computations are real rather than floating-point ones. This is out of the scope of this objective.

4. Application Domains

4.1. Domain 1

The application domains we target involve safety-critical software, that is where a high-level guarantee of soundness of functional execution of the software is wanted. Currently our industrial collaborations mainly belong to the domain of transportation, including aeronautics, railroad, space flight, automotive.

Verification of C programs, Alt-Ergo at Airbus Transportation is the domain considered in the context of the ANR U3CAT project, led by CEA, in partnership with Airbus France, Dassault Aviation, Sagem Défense et Sécurité. It included proof of C programs via Frama-C/Jessie/Why, proof of floating-point programs [116], the use of the Alt-Ergo prover via CAVEAT tool (CEA) or Frama-C/WP. Within this context, we contributed to a qualification process of Alt-Ergo with Airbus industry: the technical documents (functional specifications and benchmark suite) have been accepted by Airbus, and these documents were submitted by Airbus to the certification authorities (DO-178B standard) in 2012. This action is continued in the new project Soprano.

Certified compilation, certified static analyzers Aeronautics is the main target of the Verasco project, led by Verimag, on the development of certified static analyzers, in partnership with Airbus. This is a follow-up of the transfer of the CompCert certified compiler (Inria team Gallium) to which we contributed to the support of floating-point computations [61].

Transfer to the community of Ada development The former FUI project Hi-Lite, led by Adacore company, introduced the use of Why3 and Alt-Ergo as back-end to SPARK2014, an environment for verification of Ada programs. This is applied to the domain of aerospace (Thales, EADS Astrium). At the very beginning of that project, Alt-Ergo was added in the Spark Pro toolset (predecessor of SPARK2014), developed by Altran-Praxis: Alt-Ergo can be used by customers as an alternate prover for automatically proving verification conditions. Its usage is described in the new edition of the Spark book ²⁰ (Chapter “Advanced proof tools”). This action is continued in the new joint laboratory ProofInUse. A recent paper [69] provides an extensive list of applications of SPARK, a major one being the British air control management *iFacts*.

Transfer to the community of Atelier B In the current ANR project BWare, we investigate the use of Why3 and Alt-Ergo as an alternative back-end for checking proof obligations generated by *Atelier B*, whose main applications are railroad-related software ²¹, a collaboration with Mitsubishi Electric R&D Centre Europe (Rennes) (joint publication [121]) and ClearSy (Aix-en-Provence).

SMT-based Model-Checking: Cubicle S. Conchon (with A. Mebsout and F. Zaidi from VALS team at LRI) has a long-term collaboration with S. Krstic and A. Goel (Intel Strategic Cad Labs in Hillsboro, OR, USA) that aims in the development of the SMT-based model checker Cubicle (<http://cubicle.lri.fr/>) based on Alt-Ergo [118][5]. It is particularly targeted to the verification of concurrent programs and protocols.

²⁰<http://www.altran-praxis.com/book/>

²¹<http://www.methode-b.com/>

5. Highlights of the Year

5.1. Highlights of the Year

J.-C. Filliâtre served as judge at the ICPC regional programming contests SWERC 2017 and 2018. These two editions were organized in Paris and gathered each year 80 teams of three students from universities and schools from South-West Europe. <https://swerc.eu/>

The 2nd edition of the Handbook of Floating-Point arithmetic was published [28]

5.1.1. Awards

R. Rieu-Helft received the "Student Gold Medal" award, and J.-C. Filliâtre the "Best challenge submitted" award, at the *VerifyThis@ETAPS2018 verification competition* <http://www.pm.inf.ethz.ch/research/verifythis/Prizes.html>

6. New Software and Platforms

6.1. Alt-Ergo

Automated theorem prover for software verification

KEYWORDS: Software Verification - Automated theorem proving

FUNCTIONAL DESCRIPTION: Alt-Ergo is an automatic solver of formulas based on SMT technology. It is especially designed to prove mathematical formulas generated by program verification tools, such as Frama-C for C programs, or SPARK for Ada code. Initially developed in Toccata research team, Alt-Ergo's distribution and support are provided by OCamlPro since September 2013.

RELEASE FUNCTIONAL DESCRIPTION: the "SAT solving" part can now be delegated to an external plugin, new experimental SAT solver based on mini-SAT, provided as a plugin. This solver is, in general, more efficient on ground problems, heuristics simplification in the default SAT solver and in the matching (instantiation) module, re-implementation of internal literals representation, improvement of theories combination architecture, rewriting some parts of the formulas module, bugfixes in records and numbers modules, new option "-no-Ematching" to perform matching without equality reasoning (i.e. without considering "equivalence classes"). This option is very useful for benchmarks coming from Atelier-B, two new experimental options: "-save-used-context" and "-replay-used-context". When the goal is proved valid, the first option allows to save the names of useful axioms into a ".used" file. The second one is used to replay the proof using only the axioms listed in the corresponding ".used" file. Note that the replay may fail because of the absence of necessary ground terms generated by useless axioms (that are not included in .used file) during the initial run.

- Participants: Alain Mebsout, Évelyne Contejean, Mohamed Iguernelala, Stéphane Lescuyer and Sylvain Conchon
- Partner: OCamlPro
- Contact: Sylvain Conchon
- URL: <http://alt-ergo.lri.fr>

6.2. CoqInterval

Interval package for Coq

KEYWORDS: Interval arithmetic - Coq

FUNCTIONAL DESCRIPTION: CoqInterval is a library for the proof assistant Coq.

It provides several tactics for proving theorems on enclosures of real-valued expressions. The proofs are performed by an interval kernel which relies on a computable formalization of floating-point arithmetic in Coq.

The Marelle team developed a formalization of rigorous polynomial approximation using Taylor models in Coq. In 2014, this library has been included in CoqInterval.

- Participants: Assia Mahboubi, Érik Martin-Dorel, Guillaume Melquiond, Jean-Michel Muller, Laurence Rideau, Laurent Théry, Micaela Mayero, Mioara Joldes, Nicolas Brisebarre and Thomas Sibut-Pinote
- Contact: Guillaume Melquiond
- Publications: [Proving bounds on real-valued functions with computations - Floating-point arithmetic in the Coq system](#) - [Proving Tight Bounds on Univariate Expressions with Elementary Functions in Coq](#) - [Formally Verified Approximations of Definite Integrals](#) - [Formally Verified Approximations of Definite Integrals](#)
- URL: <http://coq-interval.gforge.inria.fr/>

6.3. Coquelicot

The Coquelicot library for real analysis in Coq

KEYWORDS: Coq - Real analysis

FUNCTIONAL DESCRIPTION: Coquelicot is library aimed for supporting real analysis in the Coq proof assistant. It is designed with three principles in mind. The first is the user-friendliness, achieved by implementing methods of automation, but also by avoiding dependent types in order to ease the stating and readability of theorems. This latter part was achieved by defining total function for basic operators, such as limits or integrals. The second principle is the comprehensiveness of the library. By experimenting on several applications, we ensured that the available theorems are enough to cover most cases. We also wanted to be able to extend our library towards more generic settings, such as complex analysis or Euclidean spaces. The third principle is for the Coquelicot library to be a conservative extension of the Coq standard library, so that it can be easily combined with existing developments based on the standard library.

- Participants: Catherine Lelay, Guillaume Melquiond and Sylvie Boldo
- Contact: Sylvie Boldo
- URL: <http://coquelicot.saclay.inria.fr/>

6.4. Cubicle

The Cubicle model checker modulo theories

KEYWORDS: Model Checking - Software Verification

FUNCTIONAL DESCRIPTION: Cubicle is an open source model checker for verifying safety properties of array-based systems, which corresponds to a syntactically restricted class of parametrized transition systems with states represented as arrays indexed by an arbitrary number of processes. Cache coherence protocols and mutual exclusion algorithms are typical examples of such systems.

- Participants: Alain Mebsout and Sylvain Conchon
- Contact: Sylvain Conchon
- URL: <http://cubicle.lri.fr/>

6.5. Flocq

The Flocq library for formalizing floating-point arithmetic in Coq

KEYWORDS: Floating-point - Arithmetic code - Coq

FUNCTIONAL DESCRIPTION: The Flocq library for the Coq proof assistant is a comprehensive formalization of floating-point arithmetic: core definitions, axiomatic and computational rounding operations, high-level properties. It provides a framework for developers to formally verify numerical applications.

Flocq is currently used by the CompCert verified compiler to support floating-point computations.

- Participants: Guillaume Melquiond, Pierre Roux and Sylvie Boldo
- Contact: Sylvie Boldo
- Publications: [Flocq: A Unified Library for Proving Floating-point Algorithms in Coq - A Formally-Verified C Compiler Supporting Floating-Point Arithmetic - Verified Compilation of Floating-Point Computations - Innocuous Double Rounding of Basic Arithmetic Operations - Formal Proofs of Rounding Error Bounds - Computer Arithmetic and Formal Proofs](#)
- URL: <http://flocq.gforge.inria.fr/>

6.6. Gappa

The Gappa tool for automated proofs of arithmetic properties

KEYWORDS: Floating-point - Arithmetic code - Software Verification - Constraint solving

FUNCTIONAL DESCRIPTION: Gappa is a tool intended to help formally verifying numerical programs dealing with floating-point or fixed-point arithmetic. It has been used to write robust floating-point filters for CGAL and it is used to verify elementary functions in CRLibm. While Gappa is intended to be used directly, it can also act as a backend prover for the Why3 software verification platform or as an automatic tactic for the Coq proof assistant.

- Participant: Guillaume Melquiond
- Contact: Guillaume Melquiond
- Publications: [Generating formally certified bounds on values and round-off errors - Formal certification of arithmetic filters for geometric predicates - Assisted verification of elementary functions - From interval arithmetic to program verification - Formally Certified Floating-Point Filters For Homogeneous Geometric Predicates - Combining Coq and Gappa for Certifying Floating-Point Programs - Handbook of Floating-Point Arithmetic - Certifying the floating-point implementation of an elementary function using Gappa - Automations for verifying floating-point algorithms - Automating the verification of floating-point algorithms - Computer Arithmetic and Formal Proofs](#)
- URL: <http://gappa.gforge.inria.fr/>

6.7. Why3

The Why3 environment for deductive verification

KEYWORDS: Formal methods - Trusted software - Software Verification - Deductive program verification

FUNCTIONAL DESCRIPTION: Why3 is an environment for deductive program verification. It provides a rich language for specification and programming, called WhyML, and relies on external theorem provers, both automated and interactive, to discharge verification conditions. Why3 comes with a standard library of logical theories (integer and real arithmetic, Boolean operations, sets and maps, etc.) and basic programming data structures (arrays, queues, hash tables, etc.). A user can write WhyML programs directly and get correct-by-construction OCaml programs through an automated extraction mechanism. WhyML is also used as an intermediate language for the verification of C, Java, or Ada programs.

- Participants: Andriy Paskevych, Claude Marché, François Bobot, Guillaume Melquiond, Jean-Christophe Filliâtre, Levs Gondelmans and Martin Clochard
- Partners: CNRS - Université Paris-Sud
- Contact: Claude Marché
- URL: <http://why3.lri.fr/>

6.8. Coq

The Coq Proof Assistant

KEYWORDS: Proof - Certification - Formalisation

SCIENTIFIC DESCRIPTION: Coq is an interactive proof assistant based on the Calculus of (Co-)Inductive Constructions, extended with universe polymorphism. This type theory features inductive and co-inductive families, an impredicative sort and a hierarchy of predicative universes, making it a very expressive logic. The calculus allows to formalize both general mathematics and computer programs, ranging from theories of finite structures to abstract algebra and categories to programming language metatheory and compiler verification. Coq is organised as a (relatively small) kernel including efficient conversion tests on which are built a set of higher-level layers: a powerful proof engine and unification algorithm, various tactics/decision procedures, a transactional document model and, at the very top an IDE.

FUNCTIONAL DESCRIPTION: Coq provides both a dependently-typed functional programming language and a logical formalism, which, altogether, support the formalisation of mathematical theories and the specification and certification of properties of programs. Coq also provides a large and extensible set of automatic or semi-automatic proof methods. Coq's programs are extractible to OCaml, Haskell, Scheme, ...

RELEASE FUNCTIONAL DESCRIPTION: Coq version 8.8.2 contains the result of refinements and stabilization of features and deprecations, cleanups of the internals of the system along with a few new features.

Summary of changes:

Kernel: fix a subject reduction failure due to allowing fixpoints on non-recursive values (#407), by Matthieu Sozeau. Handling of evars in the VM (#935) by Pierre-Marie Pédrot.

Notations: many improvements on recursive notations and support for destructuring patterns in the syntax of notations by Hugo Herbelin.

Proof language: tacticals for profiling, timing and checking success or failure of tactics by Jason Gross. The focusing bracket { supports single-numbered goal selectors, e.g. 2:{, (#6551) by Théo Zimmermann.

Vernacular: cleanup of definition commands (#6653) by Vincent Laporte and more uniform handling of the Local flag (#1049), by Maxime Dénès. Experimental Show Extraction command (#6926) by Pierre Letouzey. Coercion now accepts Prop or Type as a source (#6480) by Arthur Charguéraud. Export modifier for options allowing to export the option to modules that Import and not only Require a module (#6923), by Pierre-Marie Pédrot.

Universes: many user-level and API level enhancements: qualified naming and printing, variance annotations for cumulative inductive types, more general constraints and enhancements of the minimization heuristics, interaction with modules by Gaëtan Gilbert, Pierre-Marie Pédrot and Matthieu Sozeau.

Library: Decimal Numbers library (#6599) by Pierre Letouzey and various small improvements.

Documentation: a large community effort resulted in the migration of the reference manual to the Sphinx documentation tool. The new documentation infrastructure (based on Sphinx) is by Clément Pit-Claudel. The migration was coordinated by Maxime Dénès and Paul Steckler, with some help of Théo Zimmermann during the final integration phase. The 14 people who ported the manual are Calvin Beck, Heiko Becker, Yves Bertot, Maxime Dénès, Richard Ford, Pierre Letouzey, Assia Mahboubi, Clément Pit-Claudel, Laurence Rideau, Matthieu Sozeau, Paul Steckler, Enrico Tassi, Laurent Théry, Nikita Zyzun.

Tools: experimental -mangle-names option to coqtop/coqc for linting proof scripts (#6582), by Jasper Hugunin. Main changes:

Critical soundness bugs were fixed between versions 8.8.0 and 8.8.2, and a PDF version of the reference manual was made available. The Windows installer also includes many more external packages that can be individually selected for installation.

On the implementation side, the dev/doc/changes.md file documents the numerous changes to the implementation and improvements of interfaces. The file provides guidelines on porting a plugin to the new version.

More information can be found in the CHANGES file. Feedback and bug reports are extremely welcome.

Distribution Installers for Windows 32 bits (i686), Windows 64 bits (x8_64) and macOS are available. They come bundled with CoqIDE. Windows binaries now include the Bignum library.

Complete sources of the files installed by the Windows installers are made available, to comply with license requirements.

NEWS OF THE YEAR: Version 8.8.0 was released in April 2018 and version 8.8.2 in September 2018. This is the third release of Coq developed on a time-based development cycle. Its development spanned 6 months from the release of Coq 8.7 and was based on a public road-map. It attracted many external contributions. Code reviews and continuous integration testing were systematically used before integration of new features, with an important focus given to compatibility and performance issues.

The main advances in this version are cleanups and fixes in the many different components of the system, ranging from low level kernel fixes to advances in the support of notations and tacticals for selecting goals. A large community effort was made to move the documentation to the Sphinx format, providing a more accessible online resource to users.

- Participants: Abhishek Anand, C. J. Bell, Yves Bertot, Frédéric Besson, Tej Chajed, Pierre Courtieu, Maxime Denes, Julien Forest, Emilio Jesús Gallego Arias, Gaëtan Gilbert, Benjamin Grégoire, Jason Gross, Hugo Herbelin, Ralf Jung, Matej Kosik, Sam Pablo Kuper, Xavier Leroy, Pierre Letouzey, Assia Mahboubi, Cyprien Mangin, Érik Martin-Dorel, Olivier Marty, Guillaume Melquiond, Pierre-Marie Pédrot, Benjamin C. Pierce, Lars Rasmusson, Yann Régis-Gianas, Lionel Rieg, Valentin Robert, Thomas Sibut-Pinote, Michael Soegtrop, Matthieu Sozeau, Arnaud Spiwack, Paul Steckler, George Stelle, Pierre-Yves Strub, Enrico Tassi, Hendrik Tews, Laurent Théry, Amin Timany, Vadim Zaliva and Théo Zimmermann
- Partners: CNRS - Université Paris-Sud - ENS Lyon - Université Paris-Diderot
- Contact: Matthieu Sozeau
- Publication: [The Coq Proof Assistant, version 8.8.0](#)
- URL: <http://coq.inria.fr/>

7. New Results

7.1. Deductive Verification

Synthetic topology in HoTT for probabilistic programming. F. Faissole and B. Spitters have developed a mathematical formalism based on synthetic topology and homotopy type theory to interpret probabilistic algorithms. They suggest to use proof assistants to prove such programs [91] [92]. They also have formalized synthetic topology in the Coq proof assistant using the HoTT library. It consists of a theory of lower reals, valuations and lower integrals. All the results are constructive. They apply their results to interpret probabilistic programs using a monadic approach [23].

A Toolchain to Produce Correct-by-Construction OCaml Programs In the context of the research project Vocal, J.-C. Filliâtre, A. Paskevich, and M. Pereira, together with L. Gondelman (postdoc in January 2017) and S. Melo de Sousa (visiting Associate Professor from UBI, Portugal, in Sep/Oct 2017), designed and implemented a toolchain for the verification of OCaml code using Why3 [33]. In this framework, the user provides a formal specification within comments embedded in the OCaml interface file together with an implementation in Why3. Two tools automatically translate the former to a Why3 specification and the latter to an OCaml code. Once the refinement proof is completed on the Why3 side, the overall diagram commutes, ensuring the soundness of the OCaml code.

Ghost monitors M. Clochard, C. Marché, and A. Paskevich designed a new approach to deductive program verification based on auxiliary programs called *ghost monitors*. This technique is useful when the syntactic structure of the target program is not well suited for verification, for example, when an essentially recursive algorithm is implemented in an iterative fashion. The approach consists in implementing, specifying, and verifying an auxiliary program that monitors the execution of the target program, in such a way that the correctness of the monitor entails the correctness of the target.

This technique is also applicable when one wants to establish relational properties between two target programs written in different languages and having different syntactic structure [32] [29].

This approach is based on an earlier variant proposed in M. Clochard's PhD thesis [11]. The ghost monitor maintains the necessary data and invariants to facilitate the proof, it can be implemented and verified in any suitable framework, which does not have to be related to the language of the target programs. M. Clochard introduced one such framework, with an original extension that allows one to specify and prove fine-grained properties about infinite behaviors of target programs. The proof of correctness of this approach relies on a particular flavor of transfinite games. This proof is formalized and verified using the Why3 tool (http://toccata.lri.fr/gallery/hoare_logic_and_games.en.html).

Extracting Why3 programs to C programs. R. Rieu-Helft, C. Marché, and G. Melquiond devised a simple memory model for representing C-like pointers in the Why3 system. This makes it possible to translate a small fragment of Why3 verified programs into idiomatic C code [26]. This extraction mechanism was used to turn a verified Why3 library of arbitrary-precision integer arithmetic into a C library that can be substituted to part of the GNU Multi-Precision (GMP) library [128].

Verification of highly imperative OCaml programs with Why3 J.-C. Filliâtre, M. Pereira, and S. Melo de Sousa proposed a new methodology for proving highly imperative OCaml programs with Why3. For a given OCaml program, a specific memory model is built and one checks a Why3 program that operates on it. Once the proof is complete, they use Why3's extraction mechanism to translate its programs to OCaml, while replacing the operations on the memory model with the corresponding operations on mutable types of OCaml. This method is evaluated on several examples that manipulate linked lists and mutable graphs [24].

Verification of Parameterized Concurrent Programs on Weak Memory Models Modern multiprocessors and microprocessors implement weak or relaxed memory models, in which the apparent order of memory operation does not follow the sequential consistency (SC) proposed by Leslie Lamport. Any concurrent program running on such architecture and designed with an SC model in mind may exhibit new behaviors during its execution, some of which may potentially be incorrect. For instance, a mutual exclusion algorithm, correct under an interleaving semantics, may no longer guarantee mutual exclusion when implemented on a weaker architecture. Reasoning about the semantics of such programs is a difficult task. Moreover, most concurrent algorithms are designed for an arbitrary number of processes. D. Declerck [12] proposed an approach to ensure the correctness of such concurrent algorithms, regardless of the number of processes involved. It relies on the Model Checking Modulo Theories (MCMT) framework, developed by Ghilardi and Ranise, which allows for the verification of safety properties of parameterized concurrent programs, that is to say, programs involving an arbitrary number of processes. This technology is extended with a theory for reasoning about weak memory models. The result is an extension of the Cubicle model checker called Cubicle-W, which allows the verification of safety properties of parameterized transition systems running under a weak memory model similar to TSO.

Counterexample Generation S. Dailler and C. Marché worked on extensions and improvements of the counterexample generation feature of Why3, used in particular by the SPARK front-end for Ada [102] [101]. When the logic goal generated for a given verification condition is not shown unsatisfiable by an SMT solvers, some solver can propose a model. By carefully reverting the transformation chain (from an input program through the VC generator and the various translation steps to solvers), this model is turned into a potential counterexample that the user can exploit to analyze why its original code is not proved. The extension consists in a deep analysis of the complete model generated by the solver, so as to extract more information and produce better counterexamples. A journal paper giving the details of the whole process was published [14].

Alias Control for SPARK Program Verification G.-A. Jaloyan and A. Paskevich, together with C. Dross, M. Maalej, and Y. Moy made a proposal for introduction of pointers to the SPARK language, based on permission-driven static alias analysis method inspired by Rust's borrow-checker and affine types [35]. By ensuring that at any point of execution any writable value can only be

accessed through a single name, it is possible to apply the standard rules of Hoare logic (or weakest precondition calculus) to verify programs with pointers. The proposed framework was implemented in the GNAT Ada compiler and the SPARK toolset.

7.2. Automated Reasoning

A Why3 Framework for Reflection Proofs and its Application to GMP's Algorithms Earlier works using Why3 showed that automatically verifying the algorithms of the arbitrary-precision integer library GMP exceeds the current capabilities of automatic solvers. To complete this verification, numerous cut indications had to be supplied by the user, slowing the project to a crawl. G. Melquiond and R. Rieu-Helf extended Why3 with a framework for proofs by reflection, with minimal impact on the trusted computing base. This framework makes it easy to write dedicated decision procedures that make full use of Why3's imperative features and are formally verified. This approach opens the way to efficiently tackling the further verification of GMP's algorithms [20], [27].

Expressive and extensible automated reasoning tactics for Coq Proof assistants based on Type Theory, such as Coq, allow implementing effective automatic tactics based on computational reasoning (e.g. `lia` for linear integer arithmetic, or `ring` for ring theory). Unfortunately, these are usually limited to one particular domain. In contrast, SMTCoq is a modular and extensible tool, using external provers, which generalizes these computational approaches to combine multiple theories. It relies on a high-level interface, which offers a greater expressiveness, at the cost of more complex automation. Q. Garchery, in collaboration with C. Keller and V. Blot, designed two improvements to increase expressiveness of SMTCoq without impeding its modularity and its efficiency: the first adds some support for universally quantified hypotheses, while the second generalizes the support for integer arithmetic to the different representations of natural numbers and integers in Coq. This work will be presented in the next JFLA [30]

Non-linear Arithmetic Reasoning for Control-Command Software State-of-the-art (semi-)decision procedures for non-linear real arithmetic address polynomial inequalities by mean of symbolic methods, such as quantifier elimination, or numerical approaches such as interval arithmetic. Although (some of) these methods offer nice completeness properties, their high complexity remains a limit, despite the impressive efficiency of modern implementations. This appears to be an obstacle to the use of SMT solvers when verifying, for instance, functional properties of control-command programs. Using off-the-shelf convex optimization solvers is known to constitute an appealing alternative. However, these solvers only deliver approximate solutions, which means they do not readily provide the soundness expected for applications such as software verification. S. Conchon, together with P. Roux and M. Iguernelala [21], investigated a-posteriori validation methods and their integration in the SMT framework. Although their early prototype, implemented in the Alt-Ergo SMT solver, often does not prove competitive with state of the art solvers, it already gives some interesting results, particularly on control-command programs.

Lightweight Interactive Proving for Automated Program Verification Deductive verification approach allows establishing the strongest possible formal guarantees on critical software. The downside is the cost in terms of human effort required to design adequate formal specifications and to successfully discharge the required proof obligations. To popularize deductive verification in an industrial software development environment, it is essential to provide means to progressively transition from simple and automated approaches to deductive verification. The SPARK environment, for development of critical software written in Ada, goes towards this goal by providing automated tools for formally proving that some code fulfills the requirements expressed in Ada contracts.

In a program verifier that makes use of automatic provers to discharge the proof obligations, a need for some additional user interaction with proof tasks shows up: either to help analyzing the reason of a proof failure or, ultimately, to discharge the verification conditions that are out-of-reach of state-of-the-art automatic provers. Adding interactive proof features in SPARK appears to be complicated by the fact that the proof toolchain makes use of the independent, intermediate verification tool

Why3, which is generic enough to accept multiple front-ends for different input languages. S. Dailier, C. Marché and Y. Moy proposed an approach to extend Why3 with interactive proof features and also with a generic client-server infrastructure allowing integration of proof interaction into an external, front-end graphical user interface such as the one of SPARK. This was presented at the F-IDE symposium [18].

7.3. Certification of Algorithms, Languages, Tools and Systems

Formalization and closedness of finite dimensional subspaces. F. Faissole formalized a theory of finite dimensional subspaces of Hilbert spaces in order to apply the Lax-Milgram Theorem on such subspaces. He had to prove, in the Coq proof assistant, that finite dimensional subspaces of Hilbert spaces are closed in the context of general topology using filters [90]. He also formalized both finite dimensional modules and finite dimensional subspaces of modules. He compared the two formalizations and showed a complementarity between them. He proved that the product of two finite dimensional modules is a finite dimensional module [22].

Analysis of explicit Runge-Kutta methods Numerical integration schemes are mandatory to understand complex behaviors of dynamical systems described by ordinary differential equations. Implementation of these numerical methods involve floating-point computations and propagation of round-off errors. In the spirit of [58], S. Boldo, F. Faissole and A. Chapoutot developed a fine-grained analysis of round-off errors in explicit Runge-Kutta integration methods, taking into account exceptional behaviors, such as underflow and overflow [31].

Verified numerical approximations of improper definite integrals. The CoqInterval library provides some tactics for computing and formally verifying numerical approximations of real-valued expressions inside the Coq system. In particular, it is able to compute reliable bounds on proper definite integrals [113]. A. Mahboubi, G. Melquiond, and T. Sibut-Pinote extended these algorithms to also cover some improper integrals, e.g., those with an unbounded integration domain [15]. This makes CoqInterval one of the very few tools able to produce reliable results for improper integrals, be they formally verified or not.

Case study: algorithms for matrix multiplication. M. Clochard, L. Gondelman and M. Pereira worked on a case study about matrix multiplication. Two variants for the multiplication of matrices are proved: a naive version using three nested loops and Strassen's algorithm. To formally specify the two multiplication algorithms, they developed a new Why3 theory of matrices, and they applied a reflection methodology to conduct some of the proofs. A first version of this work was presented at the VSTTE Conference in 2016 [74]. An extended version that considers arbitrary rectangular matrices instead of square ones is published in the Journal of Automated Reasoning [13]. The development is available in Toccata's gallery http://toccata.lri.fr/gallery/verifythis_2016_matrix_multiplication.en.html.

Digital Filters Digital filters are small iterative algorithms, used as basic bricks in signal processing (filters) and control theory (controllers). D. Gallois-Wong, S. Boldo and T. Hilaire formally proved in Coq some error analysis theorems about digital filters, namely the Worst-Case Peak Gain theorem and the existence of a filter characterizing the difference between the exact filter and the implemented one. Moreover, as the digital signal processing literature provides many equivalent algorithms, called realizations, they formally defined and proved the equivalence of several realizations (Direct Forms and State-Space) [19]. Another Coq development dedicated to a realization called SIF (Specialized Implicit Form) has been done, in order to encompass all the other realizations up to the order of computation, which is very important in finite precision [25].

7.4. Floating-Point and Numerical Programs

Correct Average of Decimal Floating-Point Numbers Some modern processors include decimal floating-point units, with a conforming implementation of the IEEE-754 2008 standard. Unfortunately, many algorithms from the computer arithmetic literature are not correct anymore when

computations are done in radix 10. This is in particular the case for the computation of the average of two floating-point numbers. S. Boldo, F. Faissole and V. Tourneur developed a new radix-10 algorithm that computes the correctly-rounded average, with a Coq formal proof of its correctness, that takes gradual underflow into account [17].

Optimal Inverse Projection of Floating-Point Addition In a setting where we have intervals for the values of floating-point variables x , a , and b , we are interested in improving these intervals when the floating-point equality $x \oplus a = b$ holds. This problem is common in constraint propagation, and called the inverse projection of the addition. It also appears in abstract interpretation for the analysis of programs containing IEEE 754 operations. D. Gallois-Wong, S. Boldo and P. Cuoq proposed floating-point theorems that provide optimal bounds for all the intervals. Fast loop-free algorithms compute these optimal bounds using only floating-point computations at the target precision [34].

Handbook of Floating-point Arithmetic Initially published in 2010, the *Handbook of Floating-Point Arithmetic* has been heavily updated. G. Melquiond contributed to the second edition [28].

Error analysis of finite precision digital filters and controllers The effort to provide accurate and reliable error analysis of fixed-point implementations of Signal Processing and Control algorithms was continued (see also the formalization effort above). A. Volkova, M. Istoan, F. de Dinechin and T. Hilaire (Citi Lyon, INSA Lyon) created an automatic code generator for FPGAs and dedicated roundoff analysis in order to minimize the bit-widths used for the intern computations while guaranteeing a bound on the output error [16]. The global workflow for the rigorous design of reliable Fixed-Point filters has been studied by A. Volkova, T. Hilaire and C. Lauter and submitted to a journal [36] : it concerns the rigorous determination of the Most Significant Bit of each variable, to guaranty that no overflow will ever occur, also taking into account the roundoff error propagation.

8. Bilateral Contracts and Grants with Industry

8.1. Bilateral Contracts with Industry

8.1.1. ProofInUse Joint Laboratory

Participants: Claude Marché [contact], Jean-Christophe Filliâtre, Andrei Paskevich, Guillaume Melquiond, Sylvain Dailier.

The objective of ProofInUse is to provide verification tools, based on mathematical proof, to industry users. These tools are aimed at replacing or complementing the existing test activities, whilst reducing costs.

This laboratory is a joint effort of the Inria project-team Toccata, the AdaCore company which provides development tools for the Ada programming language, and the TrustInSoft company which provides static analysis tools for the C and C++ programming language.

The objective of ProofInUse is thus to significantly increase the capabilities and performances of verification environments proposed by these two companies. It aims at integration of verification techniques at the state-of-the-art of academic research, via the generic environment Why3 for deductive program verification developed by Toccata.

This joint laboratory is a follow-up of the former “LabCom ProofInUse” between Toccata and AdaCore, funded by the ANR programme “Laboratoires communs”, from April 2014 to March 2017 <http://www.spark-2014.org/proofinuse>.

The SME AdaCore is a software publisher specializing in providing software development tools for critical systems. A previous successful collaboration between Toccata and AdaCore enabled *Why3* technology to be put into the heart of the AdaCore-developed SPARK technology.

The SME TrustInSoft is a company whose speciality is the verification of critical software, written in the C or C++ languages. It is interested in integrating the novelties of ProofInUse in its own environment TIS Analyzer.

8.2. Bilateral Grants with Industry

8.2.1. CIFRE contract with TrustInSoft company

Participants: Guillaume Melquiond [contact], Raphaël Rieu-Helft.

Jointly with the thesis of R. Rieu-Helft, supervised in collaboration with the TrustInSoft company, we established a 3-year bilateral collaboration contract, that started in October 2017. The aim is to design methods that make it possible to design an arbitrary-precision integer library that, while competitive with the state-of-the-art library GMP, is formally verified. Not only are GMP's algorithm especially intricate from an arithmetic point of view, but numerous tricks were also used to optimize them. We are using the Why3 programming language to implement the algorithms, we are developing reflection-based procedures to verify them, and we finally extract them as a C library that is binary-compatible with GMP [20] [26].

9. Partnerships and Cooperations

9.1. Regional Initiatives

9.1.1. ELEFFAN

Participant: Sylvie Boldo [contact].

ELEFFAN is a Digicosme project funding the PhD of F. Faissole. S. Boldo is the principal investigator. It began in 2016 for three years. <https://project.inria.fr/eleffan/>

The ELEFFAN project aims at formally proving rounding error bounds of numerical schemes.

Partners: ENSTA Paristech (A. Chapoutot)

9.1.2. MILC

Participant: Sylvie Boldo [contact].

MILC is a DIM-RFSI project. It is a one-year project (2018–2019) that aims at formalizing measure theory and Lebesgue integral in the Coq proof assistant. <https://lipn.univ-paris13.fr/MILC/>

Partners: Université Paris 13 (M. Mayero, PI), Inria Paris, Inria Saclay

9.2. National Initiatives

9.2.1. ANR CoLiS

Participants: Claude Marché [contact], Andrei Paskevich.

The CoLiS research project is funded by the programme “Société de l’information et de la communication” of the ANR, for a period of 60 months, starting on October 1st, 2015. <http://colis.irif.univ-paris-diderot.fr/>

The project aims at developing formal analysis and verification techniques and tools for scripts. These scripts are written in the POSIX or bash shell language. Our objective is to produce, at the end of the project, formal methods and tools allowing to analyze, test, and validate scripts. For this, the project will develop techniques and tools based on deductive verification and tree transducers stemming from the domain of XML documents.

Partners: Université Paris-Diderot, IRIF laboratory (formerly PPS & LIAFA), coordinator; Inria Lille, team LINKS

9.2.2. ANR Vocal

Participants: Jean-Christophe Filliâtre [contact], Andrei Paskevich.

The Vocal research project is funded by the programme “Société de l’information et de la communication” of the ANR, for a period of 60 months, starting on October 1st, 2015. <https://vocal.lri.fr/>

The goal of the Vocal project is to develop the first formally verified library of efficient general-purpose data structures and algorithms. It targets the OCaml programming language, which allows for fairly efficient code and offers a simple programming model that eases reasoning about programs. The library will be readily available to implementers of safety-critical OCaml programs, such as Coq, Astrée, or Framac. It will provide the essential building blocks needed to significantly decrease the cost of developing safe software. The project intends to combine the strengths of three verification tools, namely Coq, Why3, and CFML. It will use Coq to obtain a common mathematical foundation for program specifications, as well as to verify purely functional components. It will use Why3 to verify a broad range of imperative programs with a high degree of proof automation. Finally, it will use CFML for formal reasoning about effectful higher-order functions and data structures making use of pointers and sharing.

Partners: team Gallium (Inria Paris-Rocquencourt), team DCS (Verimag), TrustInSoft, and OCamlPro.

9.2.3. ANR *FastRelax*

Participants: Sylvie Boldo [contact], Guillaume Melquiond.

This is a research project funded by the programme “Ingénierie Numérique & Sécurité” of the ANR. It is funded for a period of 48 months and it has started on October 1st, 2014. <http://fastrelax.gforge.inria.fr/>

Our aim is to develop computer-aided proofs of numerical values, with certified and reasonably tight error bounds, without sacrificing efficiency. Applications to zero-finding, numerical quadrature or global optimization can all benefit from using our results as building blocks. We expect our work to initiate a “fast and reliable” trend in the symbolic-numeric community. This will be achieved by developing interactions between our fields, designing and implementing prototype libraries and applying our results to concrete problems originating in optimal control theory.

Partners: team ARIC (Inria Grenoble Rhône-Alpes), team MARELLE (Inria Sophia Antipolis - Méditerranée), team SPECFUN (Inria Saclay - Île-de-France), Université Paris 6, and LAAS (Toulouse).

9.2.4. ANR *Soprano*

Participants: Sylvain Conchon [contact], Guillaume Melquiond.

The Soprano research project is funded by the programme “Sciences et technologies logicielles” of the ANR, for a period of 42 months, starting on October 1st, 2014. <http://soprano-project.fr/>

The SOPRANO project aims at preparing the next generation of verification-oriented solvers by gathering experts from academia and industry. We will design a new framework for the cooperation of solvers, focused on model generation and borrowing principles from SMT (current standard) and CP (well-known in optimization). Our main scientific and technical objectives are the following. The first objective is to design a new collaboration framework for solvers, centered around synthesis rather than satisfiability and allowing cooperation beyond that of Nelson-Oppen while still providing minimal interfaces with theoretical guarantees. The second objective is to design new decision procedures for industry-relevant and hard-to-solve theories. The third objective is to implement these results in a new open-source platform. The fourth objective is to ensure industrial-adequacy of the techniques and tools developed through periodical evaluations from the industrial partners.

Partners: team DIVERSE (Inria Rennes - Bretagne Atlantique), Adacore, CEA List, Université Paris-Sud, and OCamlPro.

9.2.5. *FUI LCHIP*

Participant: Sylvain Conchon [contact].

LCHIP (Low Cost High Integrity Platform) is aimed at easing the development of safety critical applications (up to SIL4) by providing: (i) a complete IDE able to automatically generate and prove bounded complexity software (ii) a low cost, safe execution platform. The full support of DSLs and third party code generators will enable a seamless deployment into existing development cycles. LCHIP gathers scientific results obtained during the last 20 years in formal methods, proof, refinement, code generation, etc. as well as a unique return of experience on safety critical systems design. <http://www.clearsy.com/en/2016/10/4260/>

Partners: 2 technology providers (ClearSy, OcamlPro), in charge of building the architecture of the platform; 3 labs (IFSTTAR, LIP6, LRI), to improve LCHIP IDE features; 2 large companies (SNCF, RATP), representing public ordering parties, to check compliance with standard and industrial railway use-case.

The project lead by ClearSy has started in April 2016 and lasts 3 years. It is funded by BpiFrance as well as French regions.

9.2.6. ANR PARDI

Participant: Sylvain Conchon [contact].

Verification of PARAmeterized DIStributed systems. A parameterized system specification is a specification for a whole class of systems, parameterized by the number of entities and the properties of the interaction, such as the communication model (synchronous/asynchronous, order of delivery of message, application ordering) or the fault model (crash failure, message loss). To assist and automate verification without parameter instantiation, PARDI uses two complementary approaches. First, a fully automatic model checker modulo theories is considered. Then, to go beyond the intrinsic limits of parameterized model checking, the project advocates a collaborative approach between proof assistant and model checker. <http://pardi.enseeiht.fr/>

The proof lead by Toulouse INP/IRIT started in 2016 and lasts for 4 years. Partners: Université Pierre et Marie Curie (LIP6), Université Paris-Sud (LRI), Inria Nancy (team VERIDIS)

9.3. European Initiatives

9.3.1. FP7 & H2020 Projects

9.3.1.1. EMC2

Participant: Sylvie Boldo [contact].

A new ERC Synergy Grant 2018 project, called Extreme-scale Mathematically-based Computational Chemistry (EMC2) has just been accepted. The PIs are É. Cancès, L. Grigori, Y. Maday and J.-P. Piquemal. S. Boldo is part of the work package 3: validation and certification of molecular simulation results. <https://www.sorbonne-universite.fr/newsroom/actualites/erc-synergy-grant-2018>

9.3.2. Collaborations in European Programs, Except FP7 & H2020

Program: COST (European Cooperation in Science and Technology).

Project acronym: EUTypes <https://eutypes.cs.ru.nl/>

Project title: The European research network on types for programming and verification

Duration: 2015-2019

Coordinator: Herman Geuvers, Radboud University Nijmegen, The Netherlands

Other partners: 36 members countries, see http://www.cost.eu/COST_Actions/ca/CA15123?parties

Abstract: Types are pervasive in programming and information technology. A type defines a formal interface between software components, allowing the automatic verification of their connections, and greatly enhancing the robustness and reliability of computations and communications. In rich dependent type theories, the full functional specification of a program can be expressed as a type. Type systems have rapidly evolved over the past years, becoming more sophisticated, capturing new aspects of the behaviour of programs and the dynamics of their execution.

This COST Action will give a strong impetus to research on type theory and its many applications in computer science, by promoting (1) the synergy between theoretical computer scientists, logicians and mathematicians to develop new foundations for type theory, for example as based on the recent development of "homotopy type theory", (2) the joint development of type theoretic tools as proof assistants and integrated programming environments, (3) the study of dependent types for programming and its deployment in software development, (4) the study of dependent types for verification and its deployment in software analysis and verification. The action will also tie together these different areas and promote cross-fertilisation.

10. Dissemination

10.1. Promoting Scientific Activities

10.1.1. Scientific Events Organisation

10.1.1.1. General Chair, Scientific Chair

S. Boldo, president of the 29th “Journées Francophones des Langages Applicatifs” (JFLA 2018)

J.-C. Filliâtre, scientific chair and co-organizer of EJCP (École Jeunes Chercheurs en Programmation du GDR GPL) at Lyon on June 25–29, 2018. 5 days / 8 lectures / 25 participants. <https://ejcp2018.sciencesconf.org/>

D. Gallois-Wong, co-chair of the Doctoral Programme of the 11th Conference on Intelligent Computer Mathematics (CICM 2018).

10.1.1.2. Member of the Organizing Committees

G. Melquiond, organizer of the 10th “Rencontres Arithmétiques du GDR Informatique-Mathématique” (RAIM 2018)

10.1.2. Scientific Events Selection

10.1.2.1. Chair of Conference Program Committees

S. Boldo, program chair of the 29th “Journées Francophones des Langages Applicatifs” (JFLA 2018).

S. Boldo, program co-chair of the 26th IEEE Symposium on Computer Arithmetic (ARITH 2019), Kyoto, Japan.

10.1.2.2. Member of the Conference Program Committees

S. Boldo, PC of the 25th IEEE Symposium on Computer Arithmetic (ARITH 2018)

S. Boldo, PC of the 7th ACM SIGPLAN Conference on Certified Programs and Proofs (CPP 2018)

S. Boldo, PC of the Tenth NASA Formal Methods Symposium (NFM 2018)

S. Boldo, PC of the Eleventh NASA Formal Methods Symposium (NFM 2019)

J.-C. Filliâtre, PC of the 18th International Workshop on Automated Verification of Critical Systems (AVOCS 2018)

J.-C. Filliâtre, PC of the 10th International Conference on Interactive Theorem Proving (ITP 2019)

J.-C. Filliâtre, PC of the European Symposium on Programming (ESOP 2020)

J.-C. Filliâtre, PC of the Symposium on Languages, Applications and Technologies (SLATE 2018)

G. Melquiond, PC of the 26th IEEE Symposium on Computer Arithmetic (ARITH 2019)

G. Melquiond, PC of the 10th International Conference on Interactive Theorem Proving (ITP 2019)

10.1.2.3. Reviewer

The members of the Toccata team have reviewed papers for numerous international conferences.

10.1.3. Journal

10.1.3.1. Member of the Editorial Boards

G. Melquiond, member of the editorial board of *Reliable Computing*.

J.-C. Filliâtre, member of the editorial board of *Journal of Functional Programming*.

10.1.3.2. Reviewer - Reviewing Activities

The members of the Toccata team have reviewed numerous papers for numerous international journals.

10.1.4. Invited Talks

J.-C. Filliâtre, invited speaker at the 8th International Conference on Interactive Theorem Proving (ITP 2018).

J.-C. Filliâtre, invited speaker at the Formal Integrated Development Environment (F-IDE 2018).

10.1.5. Leadership within the Scientific Community

S. Boldo, elected chair of the ARITH working group of the GDR-IM (a CNRS subgroup of computer science) with J. Detrey (Inria Nancy).

J.-C. Filliâtre, chair of IFIP WG 1.9/2.15 verified Software.

10.1.6. Scientific Expertise

G. Melquiond, member of the scientific commission of Inria-Saclay, in charge of selecting candidates for PhD grants, Post-doc grants, temporary leaves from universities (“délégations”).

C. Marché, member of the “Bureau du Comité des Projets” of Inria-Saclay (includes examination of proposals for creation of new Inria project-teams for Saclay research center).

S. Boldo, member of the program committee for selecting postdocs of the maths/computer science program of the Labex mathématique Hadamard.

S. Boldo, member of the national Inria admission committee.

J.-C. Filliâtre, grading the entrance examination at X/ENS (“option informatique”).

C. Marché, scientific expert for project evaluation, Dutch Research Council (NWO <https://www.nwo.nl/en>), The Netherlands, 2018.

C. Marché, scientific expert for project evaluation, National Science Centre (Narodowe Centrum Nauki - NCN <http://www.ncn.gov.pl/>), Poland, 2018.

C. Marché, scientific expert for promotion of academic staff, Chalmers University of Technology, Sweden, 2018.

S. Boldo, member of a hiring committee for an associate professor position in computer science at University Paris Diderot (IRIF laboratory).

C. Marché, member of DigiCosme committee for research and innovation (selection of projects for working groups, post-doc grants, doctoral missions, invited professors)

10.1.7. Research Administration

G. Melquiond, member of the committee for the monitoring of PhD students (“*commission de suivi doctoral*”).

S Boldo, member of the CLFP (“*commission locale de formation permanente*”).

S. Boldo, member of the CCD, (“*commission consultative des doctorants*”).

S. Boldo will be deputy scientific director (DSA) of Inria Saclay research center from January 1st, 2019

10.2. Teaching - Supervision - Juries

10.2.1. Teaching

J.-C. Filliâtre, *Langages de programmation et compilation*, 25h, L3, École Normale Supérieure, France.

J.-C. Filliâtre, *Les bases de l'algorithmique et de la programmation*, 15h, L3, École Polytechnique, France.

J.-C. Filliâtre, *Compilation*, 18h, M1, École Polytechnique, France.

G. Melquiond, *Programmation C++ avancée*, 12h, M2, Université Paris-Saclay, France.

10.2.2. Supervision

PhD: M. Clochard, “Methods and tools for specification and proof of difficult properties of sequential programs” [11], Université Paris-Saclay & Université Paris-Sud, March 30th 2018, supervised by C. Marché and A. Paskevich.

PhD: D. Declerck, “Verification via Model Checking of Parameterized Concurrent Programs on Weak Memory Models” [12], Université Paris-Saclay & Université Paris-Sud, Sep 24th 2018, supervised by F. Zaïdi (LRI) and S. Conchon.

PhD: M. Pereira, “Tools and Techniques for the Verification of Modular Stateful Code” [127], Université Paris-Saclay & Université Paris-Sud, Dec 10th 2018, supervised by J.-C. Filliâtre.

PhD in progress: M. Roux, “Model Checking de systèmes paramétrés et temporisés”, since Sep. 2015, supervised by Sylvain Conchon.

PhD in progress: A. Coquereau, “[ErgoFast] Amélioration de performances pour le solveur SMT Alt-Ergo : conception d’outils d’analyse, optimisations et structures de données efficaces pour OCaml”, since Sep. 2015, supervised by S. Conchon, F. Le Fessant et M. Mauny.

PhD in progress: F. Faissole, “Stabilité(s): liens entre l’arithmétique flottante et l’analyse numérique”, since Oct. 2016, supervised by S. Boldo and A. Chapoutot.

PhD in progress: R. Rieu-Helft, “Développement et vérification de bibliothèques d’arithmétique entière en précision arbitraire”, since Oct. 2017, supervised by G. Melquiond and P. Cuoq (TrustIn-Soft).

PhD in progress: D. Gallois-Wong, “Vérification formelle et filtres numériques”, since Oct. 2017, supervised by S. Boldo and T. Hilaire.

PhD in progress: Q. Garchery, “Certification de la génération et de la transformation d’obligations de preuve”, since Oct. 2018, supervised by C. Keller, C. Marché and A. Paskevich.

10.2.3. Juries

C. Marché: examiner of the habilitation thesis of J. Signoles, “From Static Analysis to Runtime Verification with Frama-C and E-ACSL”, Université Paris-Sud, July 9th 2018

C. Marché: examiner of the habilitation thesis of N. Kosmatov, “Combinations of Analysis Techniques for Sound and Efficient Software Verification”, Université Paris-Sud, Nov 20th 2018

C. Marché: president of the PhD defense of J.-C. Léchenet, “Certified Algorithms for Program Slicing”, Université Paris-Saclay, July 19th 2018

C. Marché: reviewer of the PhD defense of C. Laurenço, “Single-assignment Program Verification”, Universidad do Minho, Portugal, July 2nd 2018

S. Boldo: reviewer and president of the PhD defense of B. Djalal, “Formalisation en Coq pour la décision de problèmes en géométrie algébrique réelle”, Université Côte d’Azur, December 3rd 2018

S. Boldo: reviewer of the PhD of R. Picot, “Amélioration de la fiabilité numérique de codes de calcul industriels”, Sorbonne Université, March 27th 2018

S. Boldo: president of the PhD defense of S. Covanov, “Algorithmes de multiplication : complexité bilinéaire et méthodes asymptotiquement rapides”, Université de Lorraine, June 5th 2018

S. Boldo: president of the PhD defense of G. Davy, “Génération de codes et d’annotations prouvables d’algorithmes de points intérieurs à destination de systèmes embarqués critiques”, Université de Toulouse, December 6th 2018

J.-C. Filliâtre: licentiate doctorate examination at Chalmers University of Technology, Sweden, August 23, 2018.

10.3. Popularization

10.3.1. Internal or external Inria responsibilities

S. Boldo is the scientific head for Saclay for the MECSI group for networking about computer science popularization inside Inria.

She was also responsible (with M. Quet of the SCM) for the 2018 “Fête de la science” on October 11th 2018. About 260 teenagers were welcomed on 8 activities ranging from unplugged activities with Duplo construction toys to programming, and from applied mathematics to theoretical computer science.

10.3.2. Interventions

S. Boldo animated an activity at the Inria “Fête de la science” on October 11th 2018 the whole day long.

S. Boldo animated an activity and gave talks at the LRI “Fête de la science” on October 12th 2018.

S. Boldo gave a talk during at a *Girls can code* week on August 31st 2018 in Paris.

S. Boldo will give a talk to about 180 teenagers at the Marie Curie high school in Sceaux on February 8th, 2019

J.-C. Filliâtre gave a talk at *Mathematical Summer in Paris* on July 16, 2018.

J.-C. Filliâtre gave a talk *Parcours d'un informaticien* at the seminar “*Info Pour Tous*” (high school and undergraduate students). Video on YouTube. <http://seminairespourtous.ens.fr/ipt>

S. Dailler and C. Marché gave a demonstration of the SPARK environment, at the DigiHall Day (May 22 2018 <https://www.irt-systemx.fr/evenements/digihall-2018/>). DigiHall is a cluster of digital technologies of Paris-Saclay. More than 800 industrial and institutional decision-makers and academic counterparts took part in this first-of-its-kind event.

C. Marché presented the joint laboratory ProofInUse at the LabCom Colloquium (Maison de la Chimie, Paris, Sep. 27 2018 <http://ptolemee.com/colloque-labcom/index.html>) organized by ANR, with participation of numerous actors from both academia and industry.

10.3.3. Internal action

S. Boldo demonstrated popularization by an unplugged activity to all the new Inria staff at the welcome days on June 7th 2018

S. Boldo animated an unplugged activity to the AER service (team assistants) on July 3rd 2018

S. Boldo trained colleagues on unplugged activities for the “Fête de la science” (5 sessions of about 1h30)

S. Dailler and C. Marché gave a presentation of the joint laboratory ProofInUse, together with a demonstration of the SPARK environment, at the Software Day of the DigiCosme Labex (Saclay, June 7 2018 https://digicosme.lri.fr/tiki-read_article.php?articleId=256)

10.3.4. Creation of media or tools for science outreach

S. Boldo is supervising the popularization mission of C. Patte (M3DISIM team) in order to create a new popularization activity for teenagers in 2019.

C. Marché, main contributor of the site for the Why3 tool inside the Inria Saclay Virtual Showroom. Includes a short video introduction of Why3 for beginners using the TryWhy3 Web interface <http://why3.lri.fr/try/>

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